

Sparse Fourier Transform (lecture 3)

Michael Kapralov¹

¹IBM Watson → EPFL

St. Petersburg CS Club
November 2015

Given $x \in \mathbb{C}^n$, compute the Discrete Fourier Transform of x :

$$\hat{x}_f = \frac{1}{n} \sum_{j \in [n]} x_j \omega^{-f \cdot j},$$

where $\omega = e^{2\pi i/n}$ is the n -th root of unity.

Given $x \in \mathbb{C}^n$, compute the Discrete Fourier Transform of x :

$$\hat{x}_f = \frac{1}{n} \sum_{j \in [n]} x_j \omega^{-f \cdot j},$$

where $\omega = e^{2\pi i/n}$ is the n -th root of unity.

Goal: find the top k coefficients of \hat{x} approximately

In last lecture:

- ▶ 1-sparse noiseless case: two-point sampling

Given $x \in \mathbb{C}^n$, compute the Discrete Fourier Transform of x :

$$\hat{x}_f = \frac{1}{n} \sum_{j \in [n]} x_j \omega^{-f \cdot j},$$

where $\omega = e^{2\pi i/n}$ is the n -th root of unity.

Goal: find the top k coefficients of \hat{x} approximately

In last lecture:

- ▶ 1-sparse noiseless case: two-point sampling
- ▶ 1-sparse noisy case: $O(\log n \log \log n)$ time and samples

Given $x \in \mathbb{C}^n$, compute the Discrete Fourier Transform of x :

$$\hat{x}_f = \frac{1}{n} \sum_{j \in [n]} x_j \omega^{-f \cdot j},$$

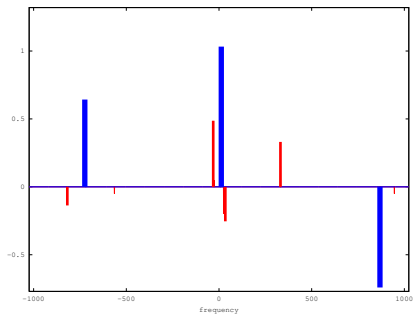
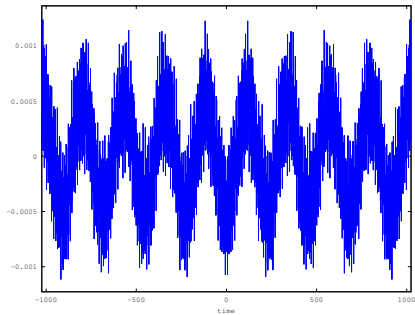
where $\omega = e^{2\pi i/n}$ is the n -th root of unity.

Goal: find the top k coefficients of \hat{x} approximately

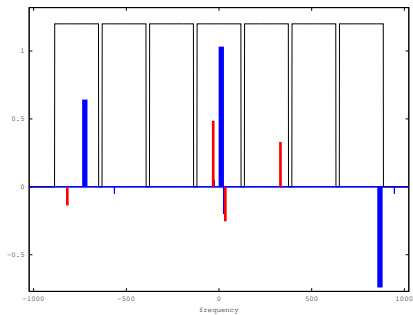
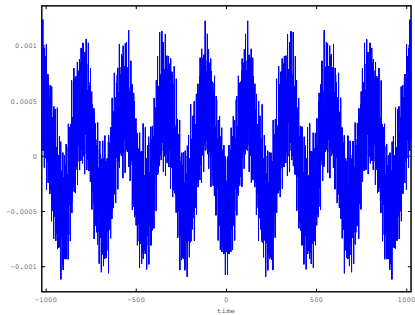
In last lecture:

- ▶ 1-sparse noiseless case: two-point sampling
- ▶ 1-sparse noisy case: $O(\log n \log \log n)$ time and samples
- ▶ reduction from k -sparse to 1-sparse case, via filtering

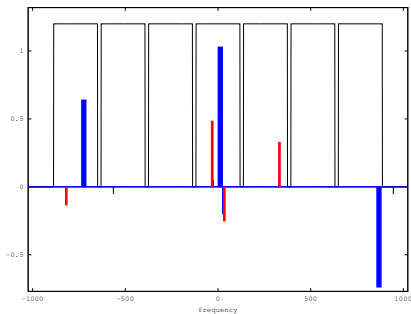
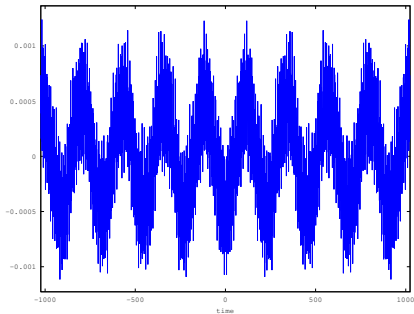
Partition frequency domain into $B \approx k$ buckets



Partition frequency domain into $B \approx k$ buckets



Partition frequency domain into $B \approx k$ buckets

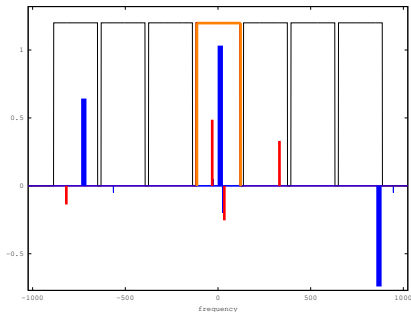
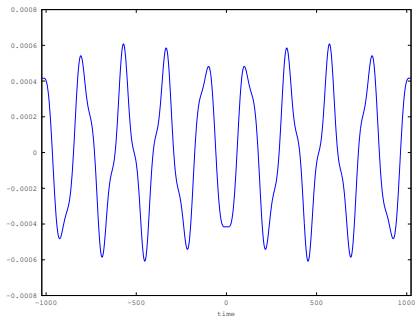


For each $j = 0, \dots, B-1$ let

$$\hat{u}_f^j = \begin{cases} \hat{x}_f, & \text{if } f \in j\text{-th bucket} \\ 0 & \text{o.w.} \end{cases}$$

Restricted to a bucket, signal is likely **approximately 1-sparse!**

Partition frequency domain into $B \approx k$ buckets

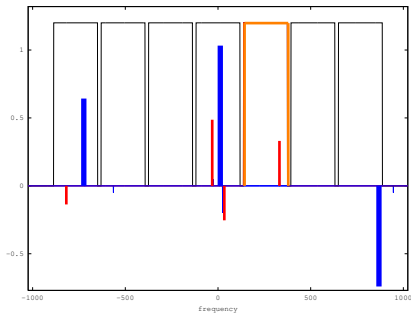
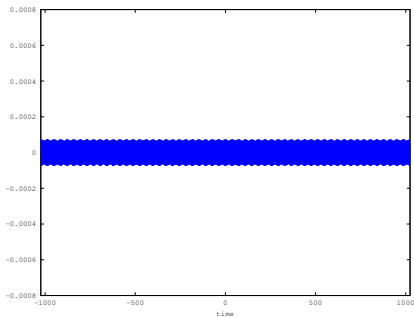


For each $j = 0, \dots, B-1$ let

$$\hat{u}_f^j = \begin{cases} \hat{x}_f, & \text{if } f \in j\text{-th bucket} \\ 0 & \text{o.w.} \end{cases}$$

Restricted to a bucket, signal is likely **approximately 1-sparse!**

Partition frequency domain into $B \approx k$ buckets

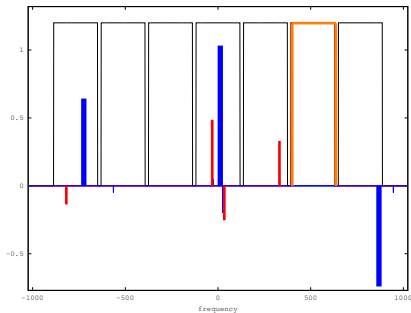
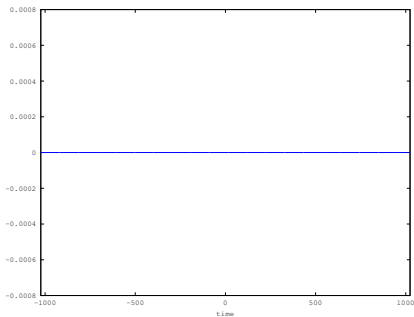


For each $j = 0, \dots, B-1$ let

$$\hat{u}_f^j = \begin{cases} \hat{x}_f, & \text{if } f \in j\text{-th bucket} \\ 0 & \text{o.w.} \end{cases}$$

Restricted to a bucket, signal is likely **approximately 1-sparse!**

Partition frequency domain into $B \approx k$ buckets

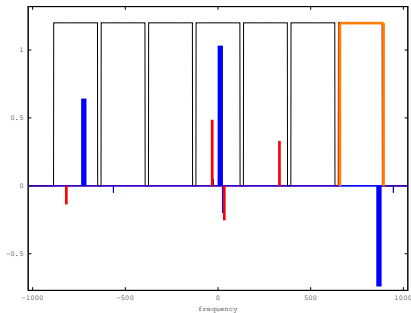
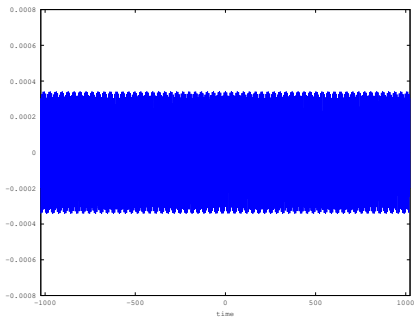


For each $j = 0, \dots, B-1$ let

$$\hat{u}_f^j = \begin{cases} \hat{x}_f, & \text{if } f \in j\text{-th bucket} \\ 0 & \text{o.w.} \end{cases}$$

Restricted to a bucket, signal is likely **approximately 1-sparse!**

Partition frequency domain into $B \approx k$ buckets

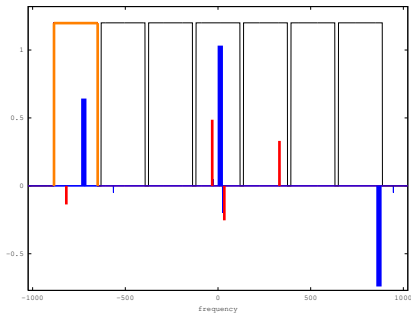
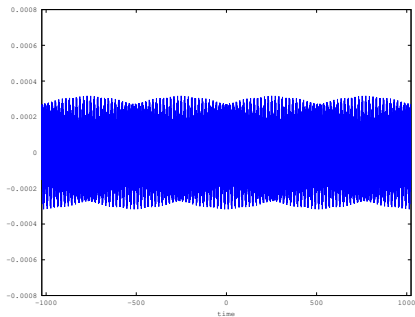


For each $j = 0, \dots, B-1$ let

$$\hat{u}_f^j = \begin{cases} \hat{x}_f, & \text{if } f \in j\text{-th bucket} \\ 0 & \text{o.w.} \end{cases}$$

Restricted to a bucket, signal is likely **approximately 1-sparse!**

Partition frequency domain into $B \approx k$ buckets

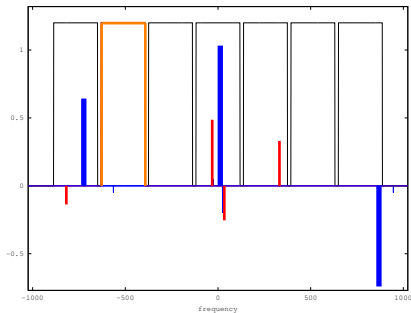
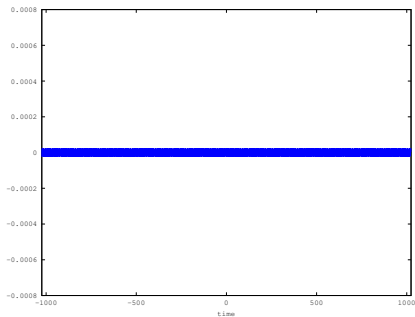


For each $j = 0, \dots, B-1$ let

$$\hat{u}_f^j = \begin{cases} \hat{x}_f, & \text{if } f \in j\text{-th bucket} \\ 0 & \text{o.w.} \end{cases}$$

Restricted to a bucket, signal is likely **approximately 1-sparse!**

Partition frequency domain into $B \approx k$ buckets

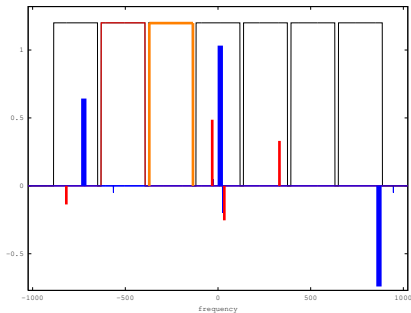
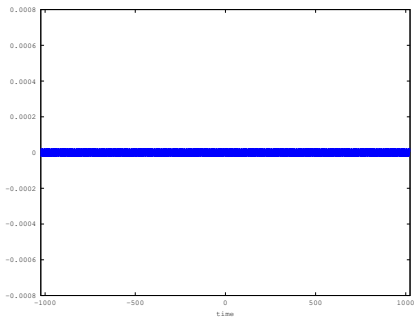


For each $j = 0, \dots, B-1$ let

$$\hat{u}_f^j = \begin{cases} \hat{x}_f, & \text{if } f \in j\text{-th bucket} \\ 0 & \text{o.w.} \end{cases}$$

Restricted to a bucket, signal is likely **approximately 1-sparse!**

Partition frequency domain into $B \approx k$ buckets



For each $j = 0, \dots, B-1$ let

$$\hat{u}_f^j = \begin{cases} \hat{x}_f, & \text{if } f \in j\text{-th bucket} \\ 0 & \text{o.w.} \end{cases}$$

Restricted to a bucket, signal is likely **approximately 1-sparse!**

We want time domain access to u^0 : for any $a = 0, \dots, n-1$, compute

$$u_a^0 = \sum_{-\frac{n}{2B} \leq f \leq \frac{n}{2B}} \widehat{x}_f \cdot \omega^{f \cdot a}.$$

Let

$$\widehat{G}_f = \begin{cases} 1, & \text{if } f \in \left[-\frac{n}{2B} : \frac{n}{2B}\right] \\ 0 & \text{o.w.} \end{cases}$$

Then

$$u_a^0 = (\widehat{x}_{\cdot+a} * \widehat{G})(0)$$

We want time domain access to u^0 : for any $a = 0, \dots, n-1$, compute

$$u_a^0 = \sum_{-\frac{n}{2B} \leq f \leq \frac{n}{2B}} \widehat{x}_f \cdot \omega^{f \cdot a}.$$

Let

$$\widehat{G}_f = \begin{cases} 1, & \text{if } f \in \left[-\frac{n}{2B} : \frac{n}{2B}\right] \\ 0 & \text{o.w.} \end{cases}$$

Then

$$u_a^0 = (\widehat{x}_{\cdot+a} * \widehat{G})(0)$$

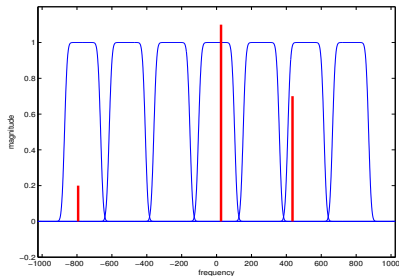
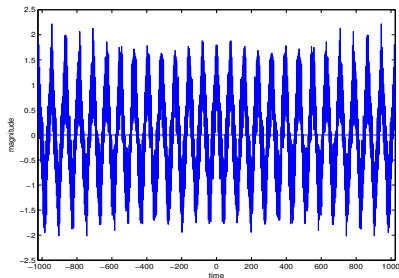
For any $j = 0, \dots, B-1$

$$u_a^j = (\widehat{x}_{\cdot+a} * \widehat{G})(j \cdot \frac{n}{B})$$

Reducing k -sparse recovery to 1-sparse recovery

For any $j = 0, \dots, B-1$

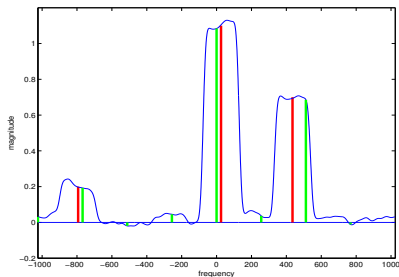
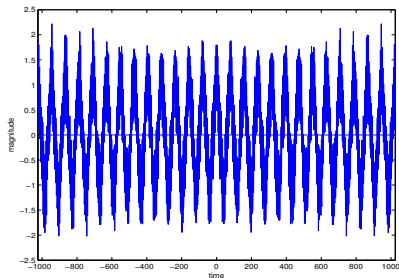
$$u_a^j = (\widehat{x}_{\cdot+a} * \widehat{G})(j \cdot \frac{n}{B})$$



Reducing k -sparse recovery to 1-sparse recovery

For any $j = 0, \dots, B-1$

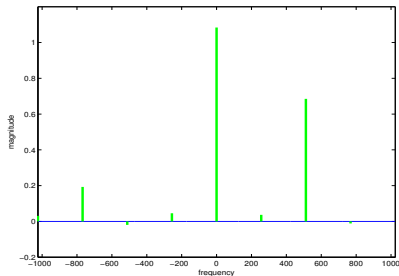
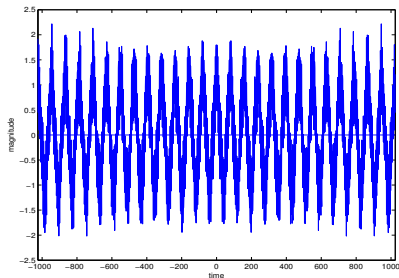
$$u_a^j = (\widehat{x}_{\cdot+a} * \widehat{G})(j \cdot \frac{n}{B})$$



Reducing k -sparse recovery to 1-sparse recovery

For any $j = 0, \dots, B-1$

$$u_a^j = (\widehat{x}_{\cdot+a} * \widehat{G})(j \cdot \frac{n}{B})$$



Need to evaluate

$$(\hat{x}_{\cdot+a} * \hat{G})\left(j \cdot \frac{n}{B}\right)$$

for $j = 0, \dots, B-1$.

We have access to x , not \hat{x} ...

Need to evaluate

$$(\hat{x}_{\cdot+a} * \hat{G})\left(j \cdot \frac{n}{B}\right)$$

for $j = 0, \dots, B-1$.

We have access to x , not \hat{x} ...

By the **convolution identity**

$$\hat{x}_{\cdot+a} * \hat{G} = \widehat{(x_{\cdot+a} \cdot G)}$$

Need to evaluate

$$(\widehat{x}_{\cdot+a} * \widehat{G})\left(j \cdot \frac{n}{B}\right)$$

for $j = 0, \dots, B-1$.

We have access to x , not \widehat{x} ...

By the **convolution identity**

$$\widehat{x}_{\cdot+a} * \widehat{G} = \widehat{(x_{\cdot+a} \cdot G)}$$

Suffices to compute

$$\widehat{x_{\cdot+a} \cdot G}_{j \cdot \frac{n}{B}}, j = 0, \dots, B-1$$

Suffices to compute

$$\widehat{x_{+a} \cdot G_{j \cdot \frac{n}{B}}}, j = 0, \dots, B-1$$

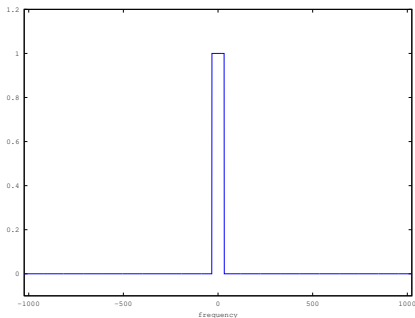
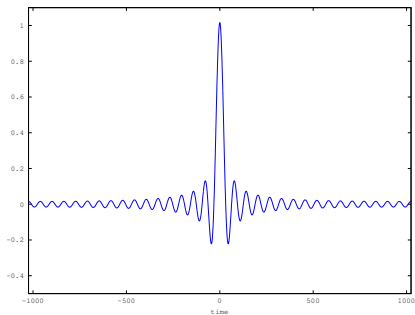
Suffices to compute

$$\widehat{x \cdot G}_{j \cdot \frac{n}{B}}, j = 0, \dots, B-1$$

Suffices to compute

$$\widehat{x \cdot G}_{j, \frac{n}{B}}, j = 0, \dots, B-1$$

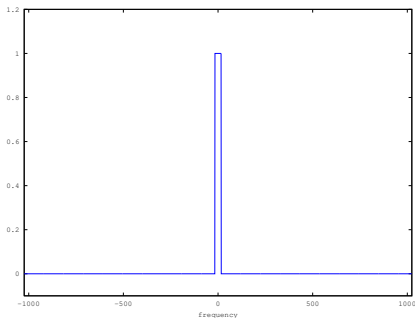
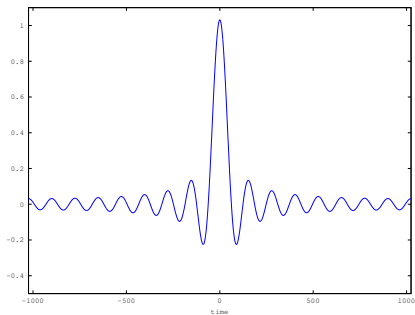
Sample complexity? Runtime?



Suffices to compute

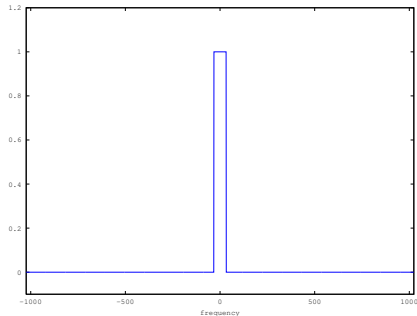
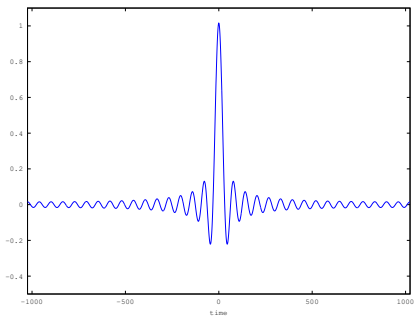
$$\widehat{x \cdot G}_{j, \frac{n}{B}}, j = 0, \dots, B-1$$

Sample complexity? Runtime?



To sample **all signals** $x^j, j = 0, \dots, B-1$ in time domain, it suffices to compute

$$\widehat{x \cdot G}_{j, \frac{n}{B}}, j = 0, \dots, B-1$$



Computing $x \cdot G$ takes **supp(G)** samples.

Design G with **supp(G) $\approx k$** that approximates rectangular filter?

Last lecture: designed G with **supp(G) = $O(k \log N)$** that approximates rectangular filter

In this lecture:

- ▶ recovery algorithm (k -sparse noiseless case)
- ▶ recovery algorithm (k -sparse noisy case)

[Hassanieh-Indyk-Katabi-Price'STOC12](#)

1. **Basic block: partial recovery**
2. Full algorithm

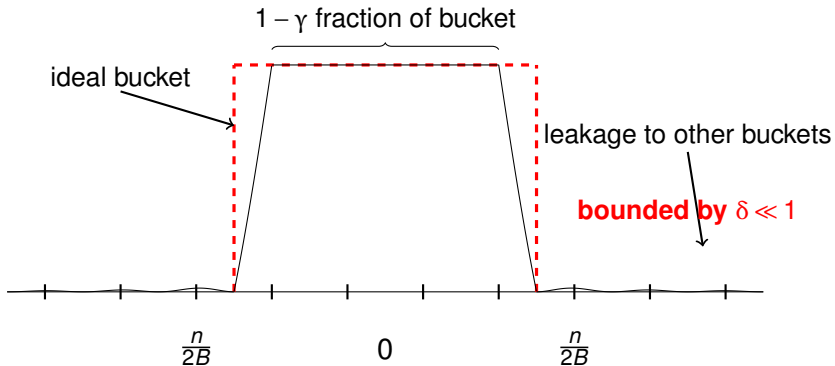
Basic block

Assume

- ▶ n is a power of 2
- ▶ \hat{x} contains at most k coefficients with polynomial precision (e.g. \hat{x}_f in $\{-n^{O(1)}, \dots, n^{O(1)}\}$)

Then there exists an $O(k \log n)$ time algorithm that

- ▶ outputs at most k potential coefficients
- ▶ outputs each nonzero \hat{x}_f correctly with probability at least $1 - \beta$ for a constant $\beta > 0$



Let G be a $(B, \delta/n, \gamma)$ -flat window function:

- ▶ B buckets
- ▶ flat region of width $1 - \gamma$
- ▶ leakage $\leq \delta/n = 1/n^{O(1)}$

Such G can be constructed with

$$\text{supp}(G) = O((k/\gamma) \log n)$$

PARTIALRECOVERY – algorithm

Main idea: filter, then run 1-sparse algorithm on each subproblem

PARTIALRECOVERY(x, B, γ, δ)

Choose random $b \in [n]$ and odd $\sigma \in \{1, 2, \dots, n\}$

Define $x'_j \leftarrow x_{\sigma j} \omega^{jb}$
 $x''_j \leftarrow x'_{j+1}$

Compute $\hat{c}'_{j \cdot \frac{n}{B}}, j \in [B]$, where $c' = x' \cdot G$

$\hat{c}''_{j \cdot \frac{n}{B}}, j \in [B]$, where $c'' = x'' \cdot G$

Run 1-sparse decoding one \hat{c}', \hat{c}''

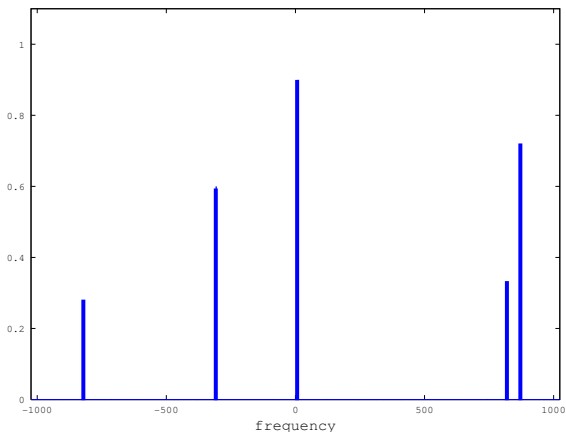
PARTIALRECOVERY – algorithm

Recovering 5-sparse signal \hat{x} from measurements of x

Permute spectrum

Filter signal

1-sparse decoding



Isolated frequencies are decoded successfully

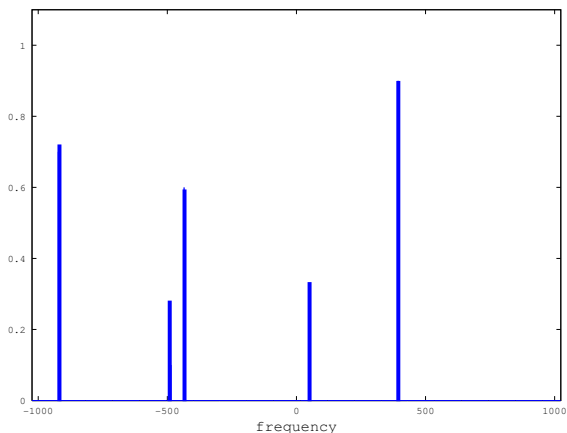
PARTIALRECOVERY – algorithm

Recovering 5-sparse signal \hat{x} from measurements of x

Permute spectrum

Filter signal

1-sparse decoding



Isolated frequencies are decoded successfully

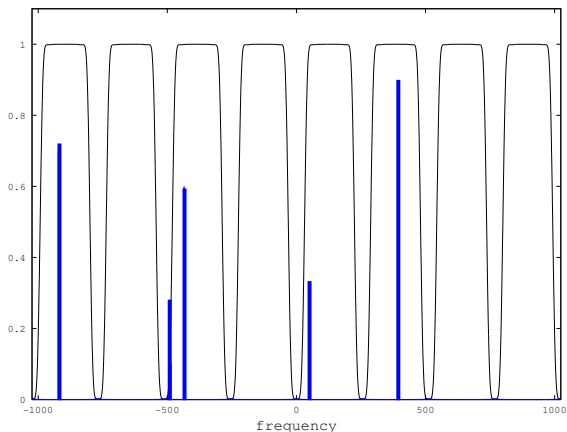
PARTIALRECOVERY – algorithm

Recovering 5-sparse signal \hat{x} from measurements of x

Permute spectrum

Filter signal

1-sparse decoding



Isolated frequencies are decoded successfully

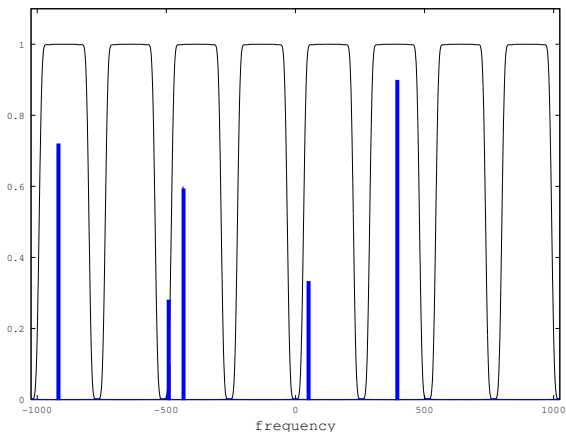
PARTIALRECOVERY – algorithm

Recovering 5-sparse signal \hat{x} from measurements of x

Permute spectrum

Filter signal

1-sparse decoding



Isolated frequencies are decoded successfully

PARTIAL RECOVERY – algorithm

Choose random $b \in [n]$ and odd

$\sigma \in \{1, 2, \dots, n\}$

Define $x'_j \leftarrow x_{\sigma j} \omega^{jb}$

$x''_j \leftarrow x'_{j+1}$

Compute $\widehat{c}'_{j \cdot \frac{n}{B}}, j \in [B]$, where $c' = x' \cdot G$

$\widehat{c}''_{j \cdot \frac{n}{B}}, j \in [B]$, where $c'' = x'' \cdot G$

For $j \in [B]$

If $|\widehat{c}'_{j \cdot \frac{n}{B}}| > 1/2$

Decode from $\widehat{c}'_{j \cdot \frac{n}{B}}, \widehat{c}''_{j \cdot \frac{n}{B}}$

(Two-point sampling)

End

End

Basic block – analysis

Claim

For each $u \in \text{supp}(\hat{x})$ the probability that u is not reported is bounded by $O(k/B + \gamma)$.

Basic block – analysis

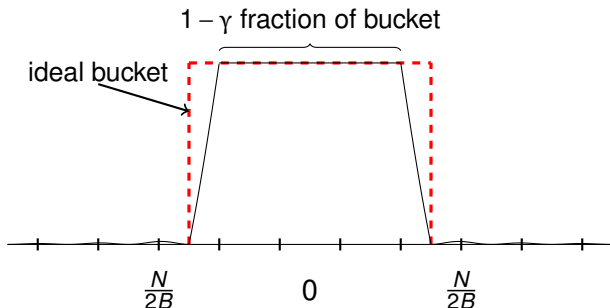
Claim

For each $u \in \text{supp}(\hat{x})$ the probability that u is not reported is bounded by $O(k/B + \gamma)$.

Proof.

Probability of being mapped

- ▶ within n/B of another frequency is $O(k/B)$
- ▶ close to boundary of the bucket is $O(\gamma)$



Basic block – analysis

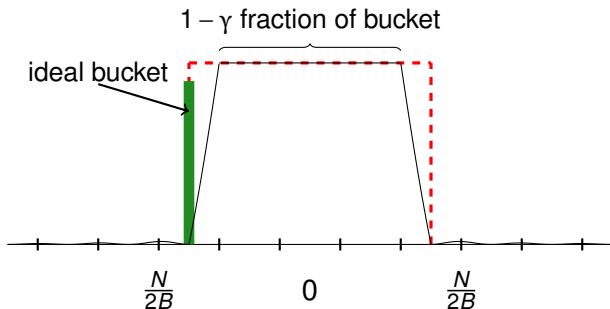
Claim

For each $u \in \text{supp}(\hat{x})$ the probability that u is not reported is bounded by $O(k/B + \gamma)$.

Proof.

Probability of being mapped

- ▶ within n/B of another frequency is $O(k/B)$
- ▶ close to boundary of the bucket is $O(\gamma)$



Basic block – analysis

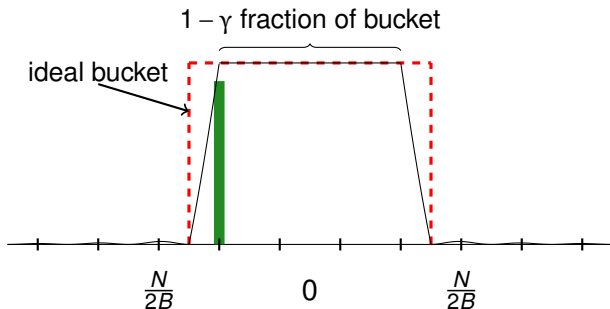
Claim

For each $u \in \text{supp}(\hat{x})$ the probability that u is not reported is bounded by $O(k/B + \gamma)$.

Proof.

Probability of being mapped

- ▶ within n/B of another frequency is $O(k/B)$
- ▶ close to boundary of the bucket is $O(\gamma)$



Basic block – analysis

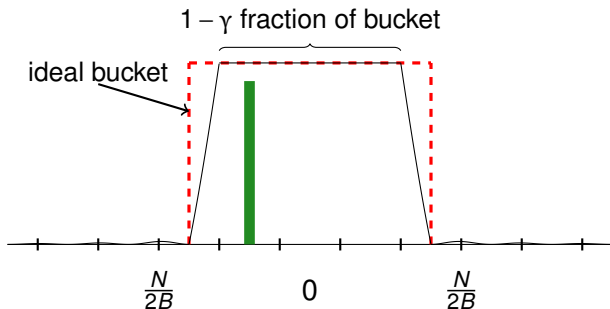
Claim

For each $u \in \text{supp}(\hat{x})$ the probability that u is not reported is bounded by $O(k/B + \gamma)$.

Proof.

Probability of being mapped

- ▶ within n/B of another frequency is $O(k/B)$
- ▶ close to boundary of the bucket is $O(\gamma)$



Basic block – analysis

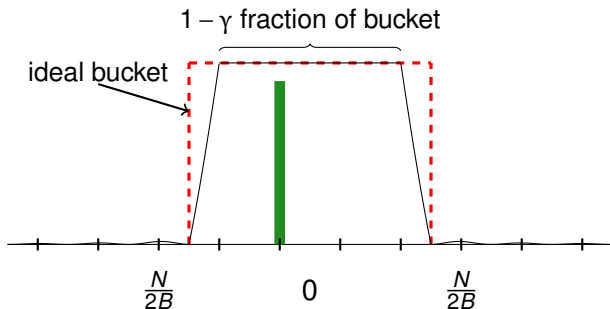
Claim

For each $u \in \text{supp}(\hat{x})$ the probability that u is not reported is bounded by $O(k/B + \gamma)$.

Proof.

Probability of being mapped

- ▶ within n/B of another frequency is $O(k/B)$
- ▶ close to boundary of the bucket is $O(\gamma)$



Basic block – analysis

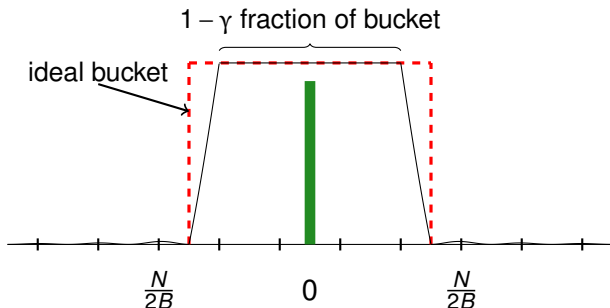
Claim

For each $u \in \text{supp}(\hat{x})$ the probability that u is not reported is bounded by $O(k/B + \gamma)$.

Proof.

Probability of being mapped

- ▶ within n/B of another frequency is $O(k/B)$
- ▶ close to boundary of the bucket is $O(\gamma)$



Basic block – analysis

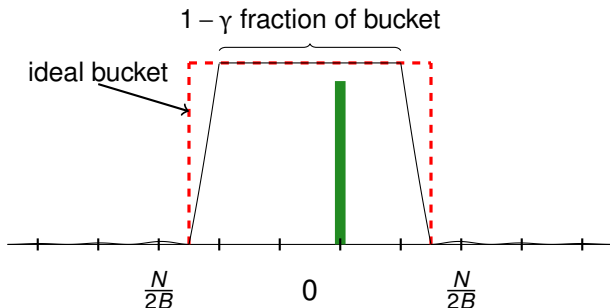
Claim

For each $u \in \text{supp}(\hat{x})$ the probability that u is not reported is bounded by $O(k/B + \gamma)$.

Proof.

Probability of being mapped

- ▶ within n/B of another frequency is $O(k/B)$
- ▶ close to boundary of the bucket is $O(\gamma)$



Basic block – analysis

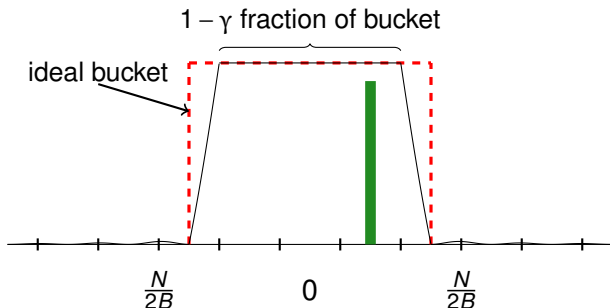
Claim

For each $u \in \text{supp}(\hat{x})$ the probability that u is not reported is bounded by $O(k/B + \gamma)$.

Proof.

Probability of being mapped

- ▶ within n/B of another frequency is $O(k/B)$
- ▶ close to boundary of the bucket is $O(\gamma)$



Basic block – analysis

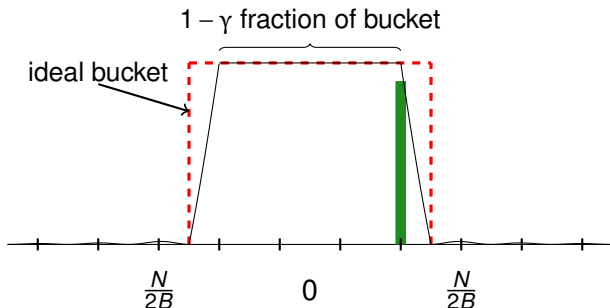
Claim

For each $u \in \text{supp}(\hat{x})$ the probability that u is not reported is bounded by $O(k/B + \gamma)$.

Proof.

Probability of being mapped

- ▶ within n/B of another frequency is $O(k/B)$
- ▶ close to boundary of the bucket is $O(\gamma)$



Basic block – analysis

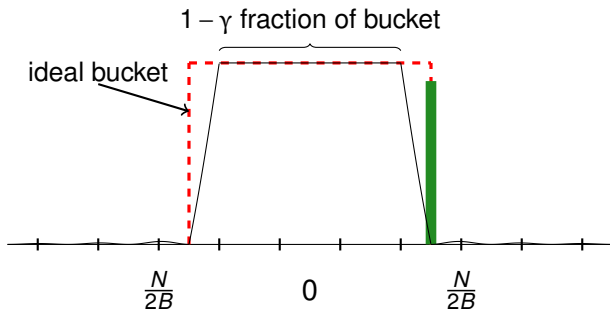
Claim

For each $u \in \text{supp}(\hat{x})$ the probability that u is not reported is bounded by $O(k/B + \gamma)$.

Proof.

Probability of being mapped

- ▶ within n/B of another frequency is $O(k/B)$
- ▶ close to boundary of the bucket is $O(\gamma)$



Computing $\widehat{G}_{j \cdot n/B}$

Option 1 – directly compute FFT of $(x \cdot G)_{-T}, \dots, (x \cdot G)_T$,
 $T = O((k/\gamma) \log n)$

- ▶ Can be done in time $O((k/\gamma) \log^2 n)$
- ▶ Computes too many samples of $\widehat{x} * \widehat{G}$

Computing $\widehat{g}_{j \cdot n/B}$

Option 1 – directly compute FFT of $(x \cdot G)_{-T}, \dots, (x \cdot G)_T$,
 $T = O((k/\gamma) \log n)$

- ▶ Can be done in time $O((k/\gamma) \log^2 n)$
- ▶ Computes too many samples of $\widehat{x} * \widehat{G}$

Option 2 – alias $x \cdot G$ to B bins first

- ▶ Compute

$$b_i = \sum_{j \in [n/B]} x_{i+j \cdot B} G_{i+j \cdot B}$$

- ▶ Compute FFT of b in time

$$O(B \log B) = O((k/\gamma) \log n)$$

1. Basic block: partial recovery
2. **Full algorithm**

Full algorithm

Let $C > 0$ be a sufficiently large constant.

PARTIALRECOVERY($x, C \cdot k$, $\frac{1}{16}$, $1/\text{poly}(n)$)

Full algorithm

Let $C > 0$ be a sufficiently large constant.

PARTIALRECOVERY($x, C \cdot k, \frac{1}{16}, 1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/2, \frac{1}{16} \cdot 2^{-1}, 1/\text{poly}(n)$)

Full algorithm

Let $C > 0$ be a sufficiently large constant.

PARTIALRECOVERY($x, C \cdot k, \frac{1}{16}, 1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/2, \frac{1}{16} \cdot 2^{-1}, 1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/4, \frac{1}{16} \cdot 4^{-1}, 1/\text{poly}(n)$)

Full algorithm

Let $C > 0$ be a sufficiently large constant.

PARTIALRECOVERY($x, C \cdot k, \frac{1}{16}, 1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/2, \frac{1}{16} \cdot 2^{-1}, 1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/4, \frac{1}{16} \cdot 4^{-1}, 1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/8, \frac{1}{16} \cdot 8^{-1}, 1/\text{poly}(n)$)

Full algorithm

Let $C > 0$ be a sufficiently large constant.

PARTIALRECOVERY($x, C \cdot k$, $\frac{1}{16}$, $1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/2$, $\frac{1}{16} \cdot 2^{-1}$, $1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/4$, $\frac{1}{16} \cdot 4^{-1}$, $1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/8$, $\frac{1}{16} \cdot 8^{-1}$, $1/\text{poly}(n)$)

...

Full algorithm

Let $C > 0$ be a sufficiently large constant.

PARTIALRECOVERY($x, 10 \cdot k$, $\frac{1}{16}$, $1/\text{poly}(n)$)

Full algorithm

Let $C > 0$ be a sufficiently large constant.

$\text{PARTIALRECOVERY}(x, 10 \cdot k, \frac{1}{16}, 1/\text{poly}(n))$

$\text{PARTIALRECOVERY}(x, 10 \cdot k/2, \frac{1}{16} \cdot 2^{-1}, 1/\text{poly}(n))$

Full algorithm

Let $C > 0$ be a sufficiently large constant.

PARTIALRECOVERY($x, 10 \cdot k$, $\frac{1}{16}$, $1/\text{poly}(n)$)

PARTIALRECOVERY($x, 10 \cdot k/2$, $\frac{1}{16} \cdot 2^{-1}$, $1/\text{poly}(n)$)

PARTIALRECOVERY($x, 10 \cdot k/4$, $\frac{1}{16} \cdot 4^{-1}$, $1/\text{poly}(n)$)

Full algorithm

Let $C > 0$ be a sufficiently large constant.

PARTIALRECOVERY(x , $10 \cdot k$, $\frac{1}{16}$, $1/\text{poly}(n)$)

PARTIALRECOVERY(x , $10 \cdot k/2$, $\frac{1}{16} \cdot 2^{-1}$, $1/\text{poly}(n)$)

PARTIALRECOVERY(x , $10 \cdot k/4$, $\frac{1}{16} \cdot 4^{-1}$, $1/\text{poly}(n)$)

PARTIALRECOVERY(x , $10 \cdot k/8$, $\frac{1}{16} \cdot 8^{-1}$, $1/\text{poly}(n)$)

Full algorithm

Let $C > 0$ be a sufficiently large constant.

PARTIALRECOVERY($x, 10 \cdot k$, $\frac{1}{16}$, $1/\text{poly}(n)$)

PARTIALRECOVERY($x, 10 \cdot k/2$, $\frac{1}{16} \cdot 2^{-1}$, $1/\text{poly}(n)$)

PARTIALRECOVERY($x, 10 \cdot k/4$, $\frac{1}{16} \cdot 4^{-1}$, $1/\text{poly}(n)$)

PARTIALRECOVERY($x, 10 \cdot k/8$, $\frac{1}{16} \cdot 8^{-1}$, $1/\text{poly}(n)$)

...

Full algorithm

Permute spectrum

Hash to 8 buckets

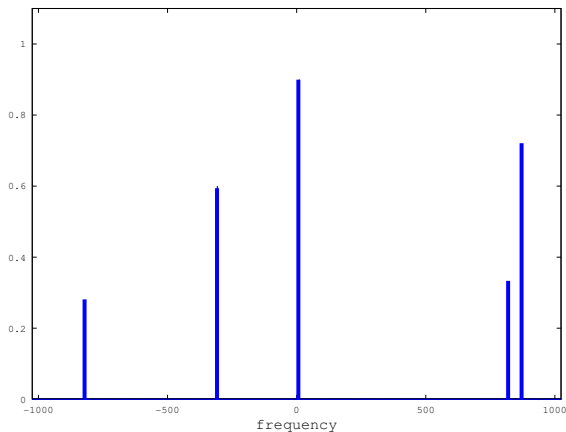
Recover **isolated** coeffs

Permute spectrum

Hash to 4 buckets

Recover **isolated** coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

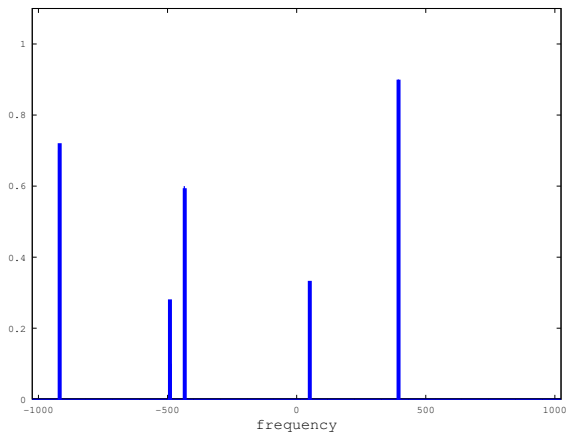
Recover **isolated** coeffs

Permute spectrum

Hash to 4 buckets

Recover **isolated** coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

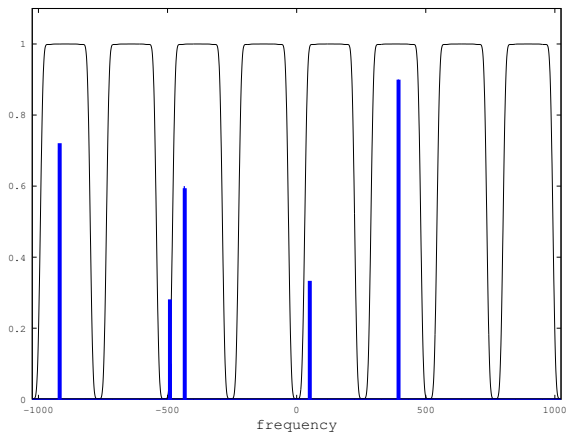
Recover **isolated** coeffs

Permute spectrum

Hash to 4 buckets

Recover **isolated** coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

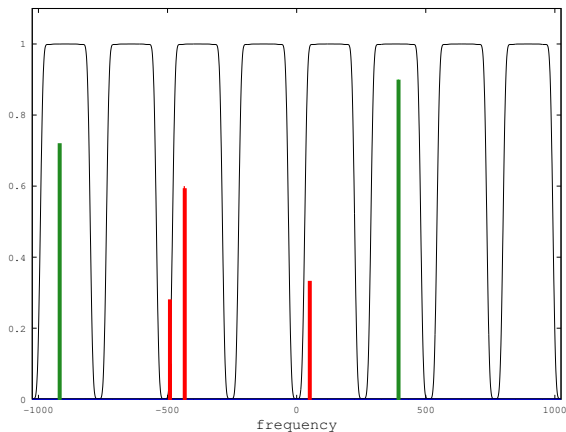
Recover **isolated** coeffs

Permute spectrum

Hash to 4 buckets

Recover **isolated** coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

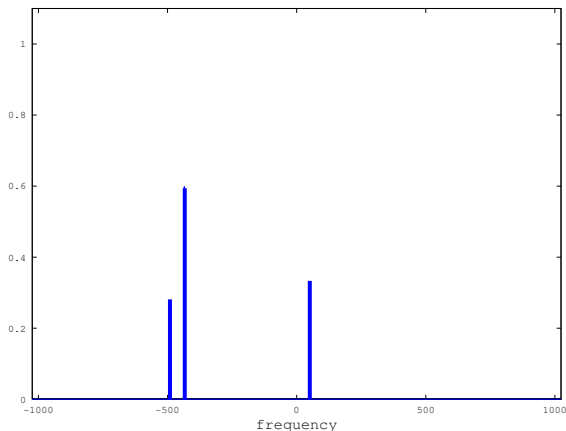
Recover **isolated** coeffs

Permute spectrum

Hash to 4 buckets

Recover **isolated** coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

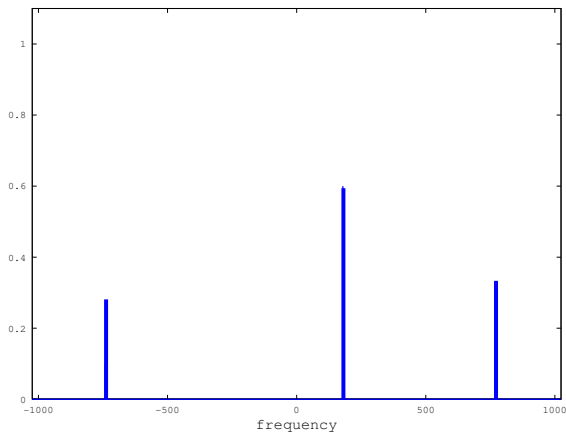
Recover **isolated** coeffs

Permute spectrum

Hash to 4 buckets

Recover **isolated** coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

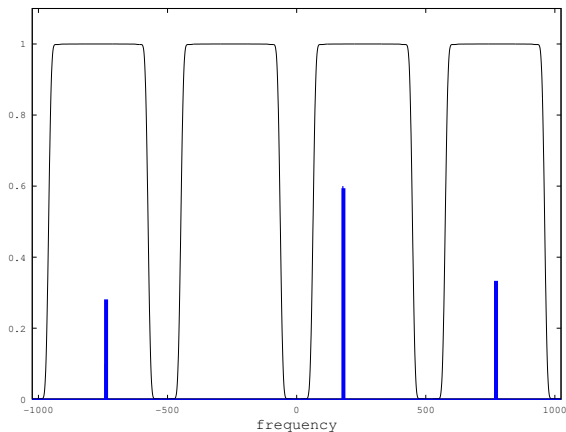
Recover **isolated** coeffs

Permute spectrum

Hash to 4 buckets

Recover **isolated** coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

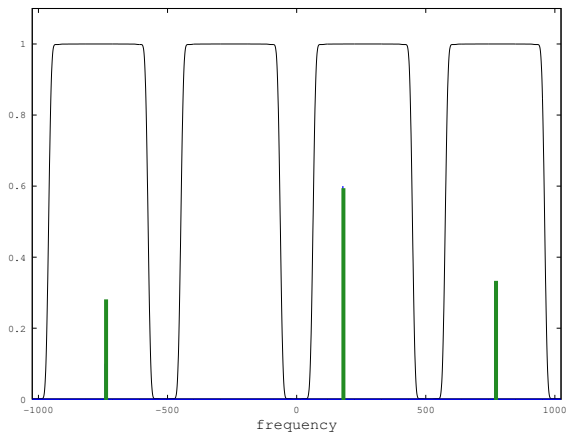
Recover **isolated** coeffs

Permute spectrum

Hash to 4 buckets

Recover **isolated** coeffs

...



Modified PARTIALRECOVERY

PARTIALRECOVERY($B, \alpha, List$)

Choose random b , odd σ

Define $x'_j = x_{\sigma j} \omega^{jb}$
 $x''_j = x'_{j+1}$

Compute $\hat{c}'_{j \cdot \frac{n}{B}}, j \in [B]$, where $c' = x' \cdot G$

$\hat{c}''_{j \cdot \frac{n}{B}}, j \in [B]$, where $c'' = x'' \cdot G$

For $j \in [B]$

If $|\hat{c}'_{j \cdot n/B}| > 1/2$

Decode from $\hat{c}'_{j \cdot n/B}, \hat{c}''_{j \cdot n/B}$

(Two-point sampling)

End

End

PARTIALRECOVERY – updating the bins

Previously located elements are still in the signal...

Subtract recovered elements from the bins

For each $(pos, val) \in List$

$$u \leftarrow \sigma \cdot pos - b$$

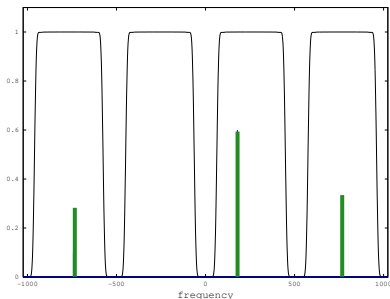
$$j \leftarrow \text{closest bin to } u$$

$$off \leftarrow u - jn/B$$

$$\hat{c}'_{j \cdot n/B} \leftarrow \hat{c}'_{j \cdot n/B} - val \cdot \hat{G}_{off}$$

$$\hat{c}''_{j \cdot n/B} \leftarrow \hat{c}''_{j \cdot n/B} - val \cdot \omega^u \cdot \hat{G}_{off}$$

End



PARTIALRECOVERY – updating the bins

Previously located elements are still in the signal...

Subtract recovered elements from the bins

For each $(pos, val) \in List$

$$u \leftarrow \sigma \cdot pos - b$$

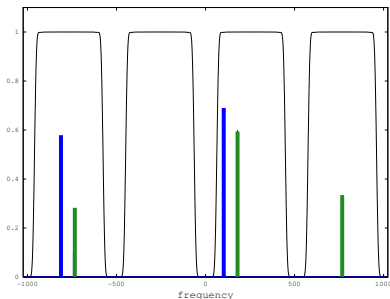
$$j \leftarrow \text{closest bin to } u$$

$$off \leftarrow u - jn/B$$

$$\hat{c}'_{j \cdot n/B} \leftarrow \hat{c}'_{j \cdot n/B} - val \cdot \hat{G}_{off}$$

$$\hat{c}''_{j \cdot n/B} \leftarrow \hat{c}''_{j \cdot n/B} - val \cdot \omega^u \cdot \hat{G}_{off}$$

End



Full algorithm

List $\leftarrow \emptyset$

For $t = 0$ **to** $\log k$

$B_t \leftarrow Ck/4^t$

▷ # of buckets to hash to

$\gamma_t \leftarrow 1/(C2^t)$

▷ sharpness of filter

$List \leftarrow List + \text{PARTIALRECOVERY}(B_t, \gamma_t, List)$

End

Full algorithm – analysis

Let

$\hat{e}_t \leftarrow$ contents of the list after stage t .

Define ‘good event’ \mathcal{E}_t as

$$\mathcal{E}_t := \left\{ \|\hat{x} - \hat{e}_t\|_0 \leq k/8^t \right\}$$

Conditional on \mathcal{E}_{t-1} , for every $f \in [n]$ the probability of failure to recover is at most the sum of

Full algorithm – analysis

Let

$\hat{e}_t \leftarrow$ contents of the list after stage t .

Define ‘good event’ \mathcal{E}_t as

$$\mathcal{E}_t := \left\{ \|\hat{x} - \hat{e}_t\|_0 \leq k/8^t \right\}$$

Conditional on \mathcal{E}_{t-1} , for every $f \in [n]$ the probability of failure to recover is at most the sum of

- ▶ probability of **collision with another element**, which is no more than

$$\frac{k/8^t}{B_t} = \frac{k/8^t}{C \cdot k/4^t} \leq \frac{1}{C \cdot 2^t}$$

Full algorithm – analysis

Let

$\hat{e}_t \leftarrow$ contents of the list after stage t .

Define ‘good event’ \mathcal{E}_t as

$$\mathcal{E}_t := \left\{ \|\hat{x} - \hat{e}_t\|_0 \leq k/8^t \right\}$$

Conditional on \mathcal{E}_{t-1} , for every $f \in [n]$ the probability of failure to recover is at most the sum of

- ▶ probability of **collision with another element**, which is no more than

$$\frac{k/8^t}{B_t} = \frac{k/8^t}{C \cdot k/4^t} \leq \frac{1}{C \cdot 2^t}$$

- ▶ probability of being **hashed to the non-flat region**, which is no more than

$$O(\gamma_t) = O\left(\frac{1}{C2^t}\right)$$

Full algorithm – analysis

Define ‘good event’ \mathcal{E}_t as

$$\mathcal{E}_t := \left\{ \|\hat{\chi} - \hat{\theta}_t\|_0 \leq k/8^t \right\}$$

Then

$$\Pr[\mathcal{E}_t | \mathcal{E}_{t-1}] \leq \Pr[\text{fraction of failures is } \geq 1/8 | \mathcal{E}_{t-1}] \leq O\left(\frac{1}{C \cdot 2^t}\right)$$

Full algorithm – analysis

Define ‘good event’ \mathcal{E}_t as

$$\mathcal{E}_t := \left\{ \|\hat{\chi} - \hat{\epsilon}_t\|_0 \leq k/8^t \right\}$$

Then

$$\Pr[\mathcal{E}_t | \mathcal{E}_{t-1}] \leq \Pr[\text{fraction of failures is } \geq 1/8 | \mathcal{E}_{t-1}] \leq O\left(\frac{1}{C \cdot 2^t}\right)$$

So for a sufficiently large $C > 0$

$$\Pr[\bar{\mathcal{E}}_1 \vee \dots \vee \bar{\mathcal{E}}_{\log k}] \leq O(1/C) \cdot (1/2 + 1/4 + \dots) = O(1/C) < 1/10$$

Full algorithm – analysis

List $\leftarrow \emptyset$

For $t = 1$ **to** $\log k$

$B_t \leftarrow Ck/4^t$

$\gamma_t \leftarrow 1/(C2^t)$

$List \leftarrow List + \text{PARTIALRECOVERY}(B_t, \gamma_t, List)$

End

Time complexity

- ▶ DFT:
 $O(k \log n) + O((k/4) \log n) + \dots = O(k \log n)$
- ▶ List update: $k \cdot \log n$

Sample complexity

List $\leftarrow \emptyset$

For $t = 1$ **to** $\log k$

$B_t \leftarrow Ck/4^t$

$\gamma_t \leftarrow 1/(C2^t)$

$List \leftarrow List + \text{PARTIALRECOVERY}(B_t, \gamma_t, List)$

End

Sample complexity $O(k \log n) + O((k/4) \log n) + \dots = O(k \log n)$

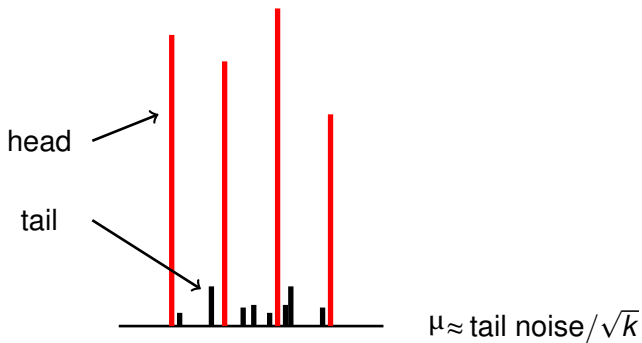
Suboptimal: sufficient to measure x_0, x_1, \dots, x_{2k} to reconstruct \hat{x} if $\text{supp}(\hat{x}) \leq k$ (exercise).

Next:

- ▶ recovery in the noisy setting

ℓ_2/ℓ_2 sparse recovery guarantees:

$$\|\hat{x} - \hat{y}\|^2 \leq C \cdot \min_{k\text{-sparse } \hat{z}} \|\hat{x} - \hat{z}\|^2$$



ℓ_2/ℓ_2 sparse recovery guarantees:

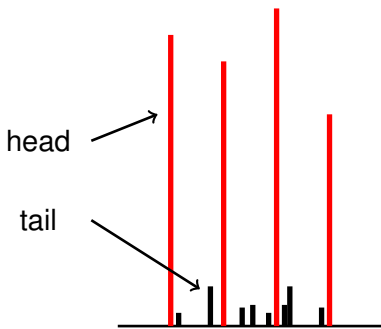
$$\|\hat{\mathbf{x}} - \hat{\mathbf{y}}\|^2 \leq C \cdot \min_{k\text{-sparse } \hat{\mathbf{z}} \|\hat{\mathbf{x}} - \hat{\mathbf{z}}\|^2$$

$$|\hat{x}_1| \geq \dots \geq |\hat{x}_k| \geq$$

$$|\hat{x}_{k+1}| \geq |\hat{x}_{k+2}| \geq \dots$$

$$\text{Err}_k^2(\hat{\mathbf{x}}) = \sum_{j=k+1}^n |\hat{x}_j|^2$$

Residual error bounded by
noise energy $\text{Err}_k^2(\hat{\mathbf{x}})$



$$\mu \approx \text{tail noise} / \sqrt{k}$$

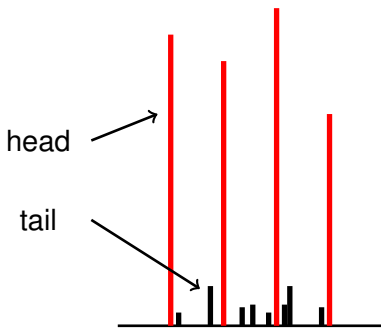
ℓ_2/ℓ_2 sparse recovery guarantees:

$$\|\hat{x} - \hat{y}\|^2 \leq C \cdot \text{Err}_k^2(\hat{x})$$

$$|\hat{x}_1| \geq \dots \geq |\hat{x}_k| \geq \\ |\hat{x}_{k+1}| \geq |\hat{x}_{k+2}| \geq \dots$$

$$\text{Err}_k^2(\hat{x}) = \sum_{j=k+1}^n |\hat{x}_j|^2$$

Residual error bounded by
noise energy $\text{Err}_k^2(\hat{x})$



$$\mu \approx \text{tail noise} / \sqrt{k}$$

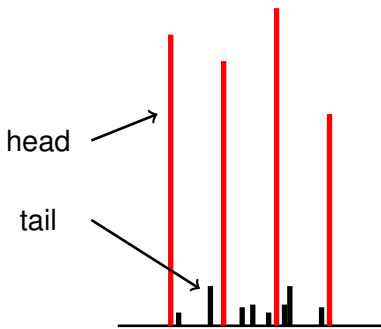
ℓ_2/ℓ_2 sparse recovery guarantees:

$$\|\hat{x} - \hat{y}\|^2 \leq C \cdot \text{Err}_k^2(\hat{x})$$

$$|\hat{x}_1| \geq \dots \geq |\hat{x}_k| \geq \\ |\hat{x}_{k+1}| \geq |\hat{x}_{k+2}| \geq \dots$$

$$\text{Err}_k^2(\hat{x}) = \sum_{j=k+1}^n |\hat{x}_j|^2$$

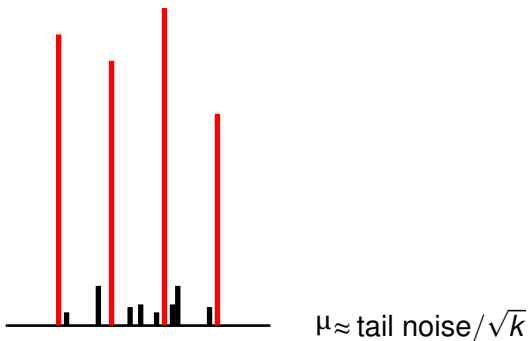
Residual error bounded by
noise energy $\text{Err}_k^2(\hat{x})$



$$\mu \approx \text{tail noise} / \sqrt{k}$$

ℓ_2/ℓ_2 sparse recovery guarantees:

$$\|\hat{x} - \hat{y}\|^2 \leq C \cdot \text{Err}_k^2(\hat{x})$$

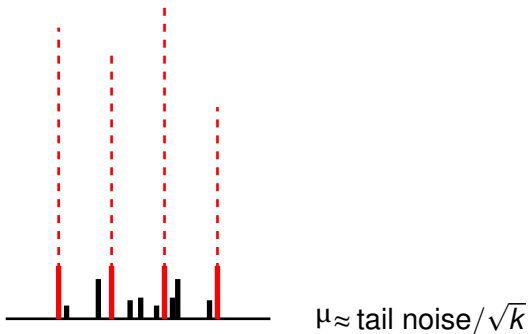


Sufficient to ensure that most elements are below **average noise level**:

$$|\hat{x}_i - \hat{y}_i|^2 \leq c \cdot \text{Err}_k^2(\hat{x}) / k =: \mu^2$$

ℓ_2/ℓ_2 sparse recovery guarantees:

$$\|\hat{\mathbf{x}} - \hat{\mathbf{y}}\|^2 \leq C \cdot \text{Err}_k^2(\hat{\mathbf{x}})$$

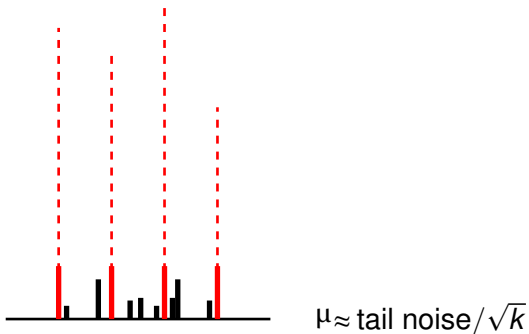


Sufficient to ensure that most elements are below **average noise level**:

$$|\hat{x}_i - \hat{y}_i|^2 \leq c \cdot \text{Err}_k^2(\hat{\mathbf{x}}) / k = c \cdot \mu^2$$

ℓ_2/ℓ_2 sparse recovery guarantees:

$$\|\hat{\mathbf{x}} - \hat{\mathbf{y}}\|^2 \leq C \cdot \text{Err}_k^2(\hat{\mathbf{x}})$$



Sufficient to ensure that most elements are below **average noise level**:

$$|\hat{x}_i - \hat{y}_i| \leq c\mu$$

Next:

1. Full algorithm for noisy setting

Next:

1. **Full algorithm for noisy setting**

Basic block (noiseless setting)

Assume

- ▶ n is a power of 2
- ▶ \hat{x} contains at most k coefficients with polynomial precision (e.g. \hat{x}_f in $\{-n^{O(1)}, \dots, n^{O(1)}\}$)

Then there exists an $O(k \log n)$ time algorithm that

- ▶ outputs at most k potential coefficients
- ▶ outputs each nonzero \hat{x}_f correctly with probability at least $1 - \beta$ for a constant $\beta > 0$

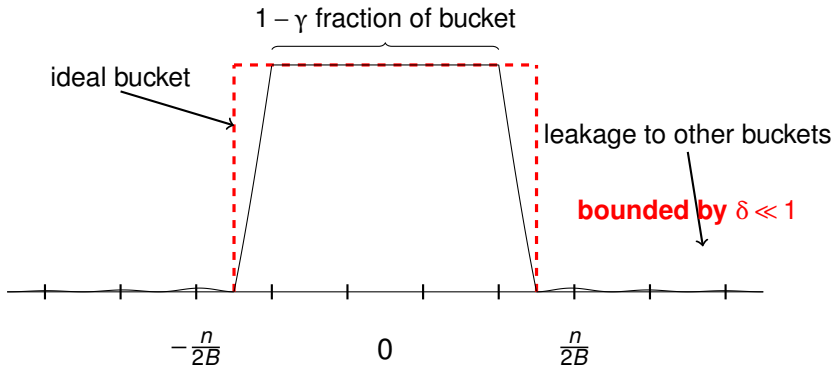
Basic block (noisy setting)

Assume

- ▶ n is a power of 2
- ▶ \hat{x} contains at most k coefficients with polynomial precision (e.g. \hat{x}_f in $\{-n^{O(1)}, \dots, n^{O(1)}\}$), **plus noise**

Then there exists an $O(k \log n)$ time algorithm that

- ▶ outputs at most k potential coefficients
- ▶ outputs each nonzero \hat{x}_f **that is above noise level** correctly with probability at least $1 - \beta$ for a constant $\beta > 0$



Let G be a $(B, \delta/n, \gamma)$ -flat window function:

- ▶ B buckets
- ▶ flat region of width $1 - \gamma$
- ▶ leakage $\leq \delta/n = 1/n^{O(1)}$

Such G can be constructed with

$$\text{supp}(G) = O((k/\gamma) \log n)$$

PARTIALRECOVERY – algorithm

Main idea: filter, then run 1-sparse algorithm on each subproblem

PARTIALRECOVERY(x, B, γ, δ)

Choose random $b \in [n]$ and odd $\sigma \in \{1, 2, \dots, n\}$

Define $x'_j \leftarrow x_{\sigma j} \omega^{jb}$
 $x''_j \leftarrow x'_{j+1}$

Compute $\hat{c}'_{j \cdot \frac{n}{B}}, j \in [B]$, where $c' = x' \cdot G$

$\hat{c}''_{j \cdot \frac{n}{B}}, j \in [B]$, where $c'' = x'' \cdot G$

Run 1-sparse decoding one \hat{c}', \hat{c}''

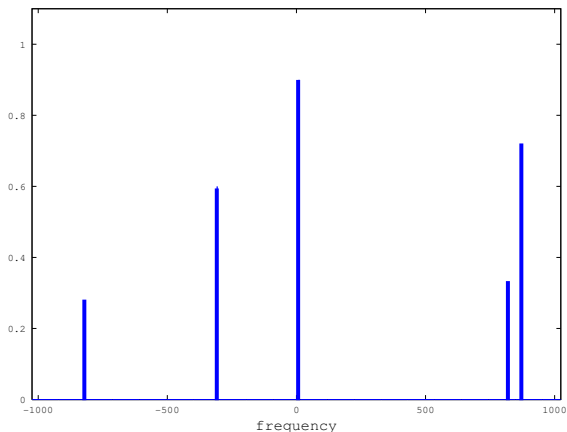
PARTIALRECOVERY – algorithm

Recovering 5-sparse signal \hat{x} from measurements of x

Permute spectrum

Filter signal

1-sparse decoding



Isolated frequencies are decoded successfully

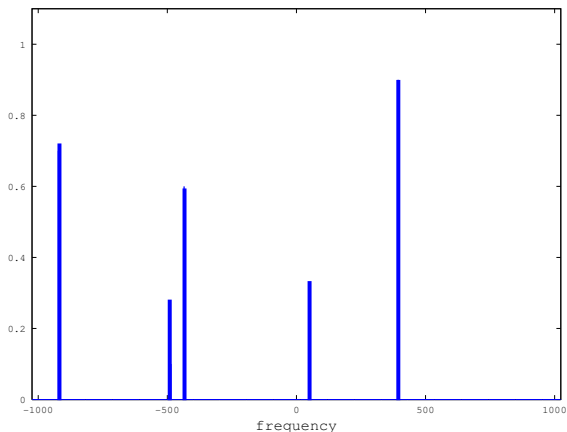
PARTIALRECOVERY – algorithm

Recovering 5-sparse signal \hat{x} from measurements of x

Permute spectrum

Filter signal

1-sparse decoding



Isolated frequencies are decoded successfully

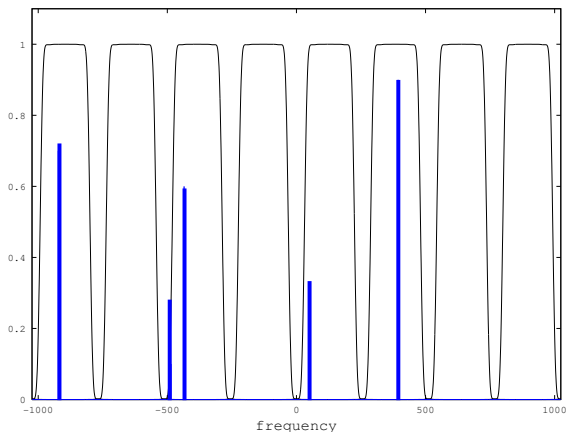
PARTIALRECOVERY – algorithm

Recovering 5-sparse signal \hat{x} from measurements of x

Permute spectrum

Filter signal

1-sparse decoding



Isolated frequencies are decoded successfully

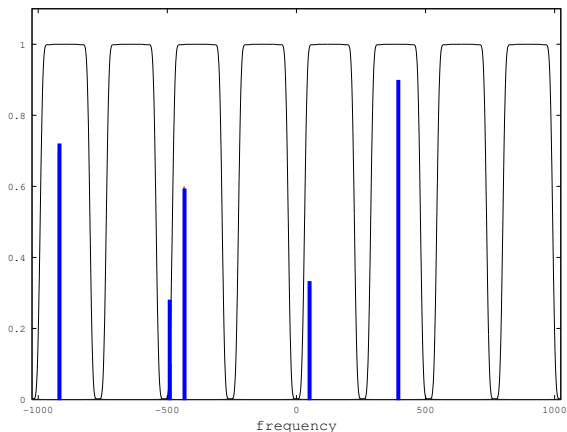
PARTIALRECOVERY – algorithm

Recovering 5-sparse signal \hat{x} from measurements of x

Permute spectrum

Filter signal

1-sparse decoding



Isolated frequencies are decoded successfully

PARTIAL RECOVERY (noiseless setting)

Choose random $b \in [n]$ and odd

$\sigma \in \{1, 2, \dots, n\}$

Define $x'_j \leftarrow x_{\sigma j} \omega^{jb}$

$x''_j \leftarrow x'_{j+1}$

Compute $\widehat{c}'_{j \cdot \frac{n}{B}}, j \in [B]$, where $c' = x' \cdot G$

$\widehat{c}''_{j \cdot \frac{n}{B}}, j \in [B]$, where $c'' = x'' \cdot G$

For $j \in [B]$

If $|\widehat{c}'_{j \cdot \frac{n}{B}}| > 1/2$

Decode from $\widehat{c}'_{j \cdot \frac{n}{B}}, \widehat{c}''_{j \cdot \frac{n}{B}}$

(Two-point sampling)

End

End

PARTIAL RECOVERY (noisy setting)

Choose random $b \in [n]$ and odd

$\sigma \in \{1, 2, \dots, n\}$

Define $x'_j \leftarrow x_{\sigma j} \omega^{jb}$

$x''_j \leftarrow x'_{j+1}$

Compute $\hat{c}'_{j \cdot \frac{n}{B}}, j \in [B]$, where $c' = x' \cdot G$

$\hat{c}''_{j \cdot \frac{n}{B}}, j \in [B]$, where $c'' = x'' \cdot G$

For $j \in [B]$

If $|\hat{c}'_{j \cdot \frac{n}{B}}| > 1/2$

Decode from $\hat{c}'_{j \cdot \frac{n}{B}}, \hat{c}''_{j \cdot \frac{n}{B}}$

(Two-point sampling)

End

End

PARTIAL RECOVERY (noisy setting)

Choose random $b \in [n]$ and odd

$\sigma \in \{1, 2, \dots, n\}$

Define $x_j^{s,0,r} \leftarrow x_{\sigma(j+r)} \omega^{(j+r)b}$

$x_j^{s,1,r} \leftarrow x_{j+n/2^{s+1}}^{s,1,r}$

For $s = 0, \dots, \log_2 n$

$r = 1, \dots, O(\log \log n)$

Compute $(\widehat{x^{s,0,r} \cdot G})_{j \cdot n/B}$, for $j \in [B]$

$(\widehat{x^{s,1,r} \cdot G})_{j \cdot n/B}$, for $j \in [B]$

Initialize list $L \leftarrow \emptyset$

For $j \in [B]$

Decode from $\widehat{x}_{j \cdot n/B}^{s,*,r}$, add to list L (output B elements)

(As in lecture 1)

End

Estimate values of $i \in L$, output top $3k$

Noise-tolerant decoding from lecture 1

Suppose that x is approximately 1-sparse, i.e.

$$\sum_{f \neq f^*} |\hat{x}_f|^2 \leq \epsilon |\hat{x}_{f^*}|^2 \quad (\text{small noise})$$

for some small constant ϵ .

Then

1. can find f^* using $O(\log n \cdot \log \log n)$ runtime
 $O(\log n \cdot \log \log n)$ samples
with $\geq 1 - 1/4$ success probability

Noise-tolerant decoding from lecture 1

Suppose that x is approximately 1-sparse, i.e.

$$\sum_{f \neq f^*} |\hat{x}_f|^2 \leq \epsilon |\hat{x}_{f^*}|^2 \quad (\text{small noise})$$

for some small constant ϵ .

Then

1. can find f^* using $O(\mathbf{t} \cdot \log n \cdot \log \log n)$ runtime
 $O(\mathbf{t} \cdot \log n \cdot \log \log n)$ samples
with $\geq 1 - 4^{-\mathbf{t}}$ success probability

Noise-tolerant decoding from lecture 1

Suppose that x is approximately 1-sparse, i.e.

$$\sum_{f \neq f^*} |\hat{x}_f|^2 \leq \epsilon |\hat{x}_{f^*}|^2 \quad (\text{small noise})$$

for some small constant ϵ .

Then

1. can find f^* using $O(\mathbf{t} \cdot \log n \cdot \log \log n)$ runtime
 $O(\mathbf{t} \cdot \log n \cdot \log \log n)$ samples
with $\geq 1 - 4^{-\mathbf{t}}$ success probability

Need to ensure that noise is small in most subproblems

Noise-tolerant decoding from lecture 1

Suppose that x is approximately 1-sparse, i.e.

$$\sum_{f \neq f^*} |\hat{x}_f|^2 \leq \epsilon |\hat{x}_{f^*}|^2 \quad (\text{small noise})$$

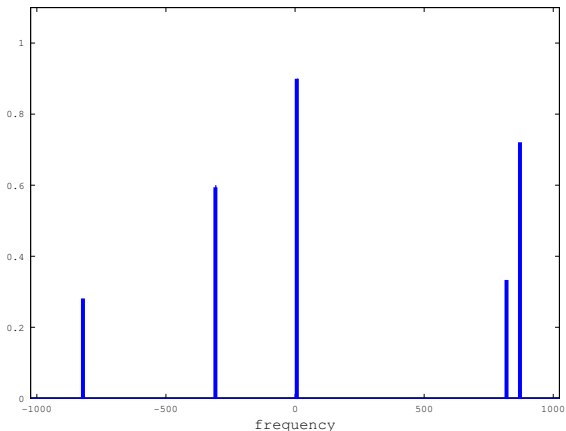
for some small constant ϵ .

Then

1. can find f^* using $O(\log(1/\gamma) \cdot \log n \cdot \log \log n)$ runtime
 $O(\log(1/\gamma) \cdot \log n \cdot \log \log n)$ samples
with $\geq 1 - \gamma$ success probability

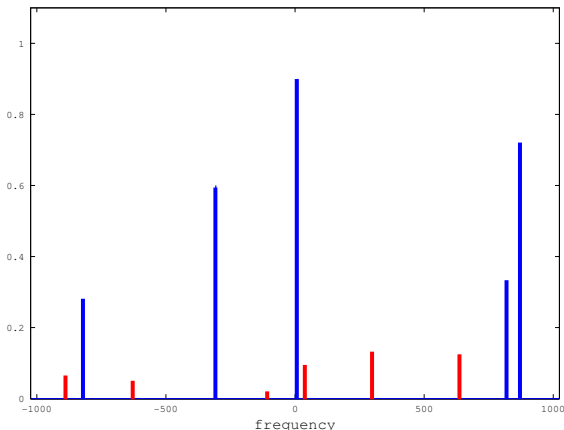
Need to ensure that noise is small in most subproblems

Let $\mu^2 := \frac{1}{k} \min_{k\text{-sparse } y} \|x - y\|_2^2 = \frac{1}{k} \sum_{j=k+1}^n |x_j|^2$ (average noise level)



For every head element $i \in [k]$ and every tail element $j \in [n] \setminus [k]$
 $\Pr[i \text{ and } j \text{ hash to the same bucket}] = O(1/B)$

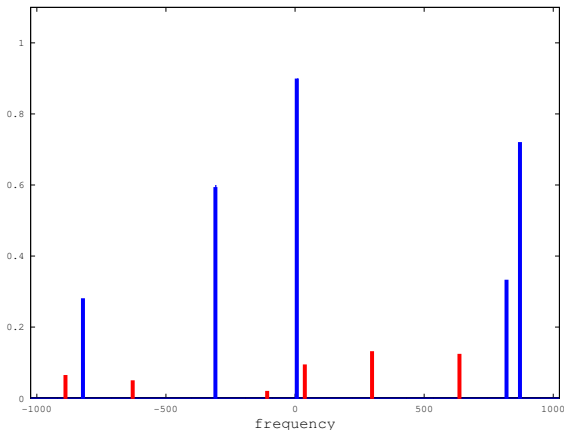
Let $\mu^2 := \frac{1}{k} \min_{k\text{-sparse } y} \|x - y\|_2^2 = \frac{1}{k} \sum_{j=k+1}^n |x_j|^2$ (average noise level)



For every head element $i \in [k]$ and every tail element $j \in [n] \setminus [k]$

$$\Pr[\mathbf{h}(i) = \mathbf{h}(j)] = O(1/B)$$

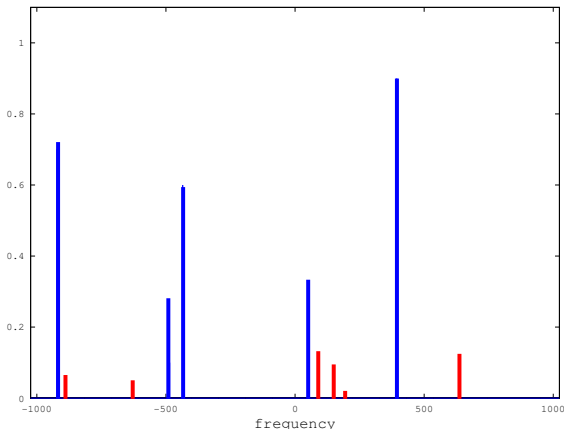
Let $\mu^2 := \frac{1}{k} \min_{k\text{-sparse } y} \|x - y\|_2^2 = \frac{1}{k} \sum_{j=k+1}^n |x_j|^2$ (average noise level)



For every head element $i \in [k]$, expected noise in i 's bucket is

$$\mathbf{E} \left[\sum_{j=k+1}^n |\hat{x}_j|^2 \cdot \mathbf{Pr}[\mathbf{h}(i) = \mathbf{h}(j)] \right] = \mu^2 \cdot O(k/B)$$

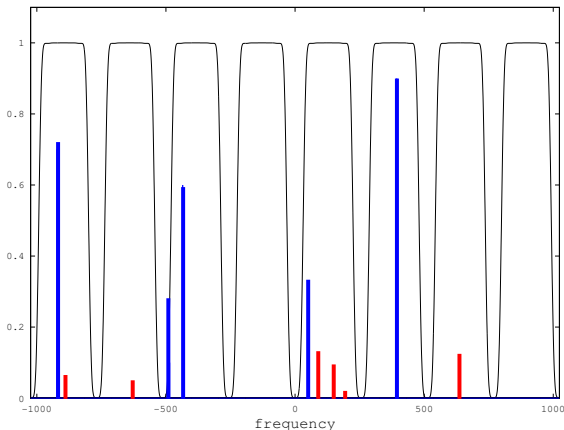
Let $\mu^2 := \frac{1}{k} \min_{k\text{-sparse } y} \|x - y\|_2^2 = \frac{1}{k} \sum_{j=k+1}^n |x_j|^2$ (average noise level)



For every head element $i \in [k]$, expected noise in i 's bucket is

$$\mathbf{E} \left[\sum_{j=k+1}^n |\hat{x}_j|^2 \cdot \mathbf{Pr}[\mathbf{h}(i) = \mathbf{h}(j)] \right] = \mu^2 \cdot O(k/B)$$

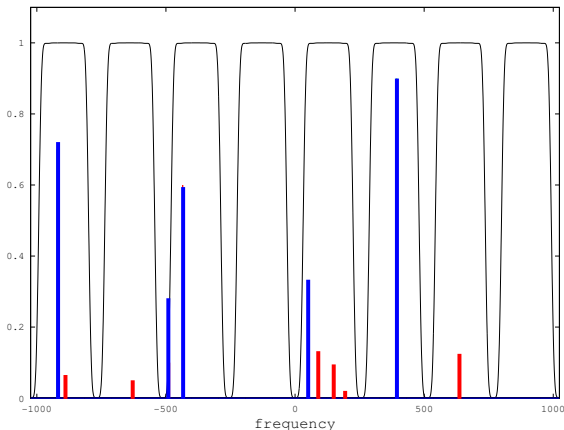
Let $\mu^2 := \frac{1}{k} \min_{k\text{-sparse } y} \|x - y\|_2^2 = \frac{1}{k} \sum_{j=k+1}^n |x_j|^2$ (average noise level)



For every head element $i \in [k]$, expected noise in i 's bucket is

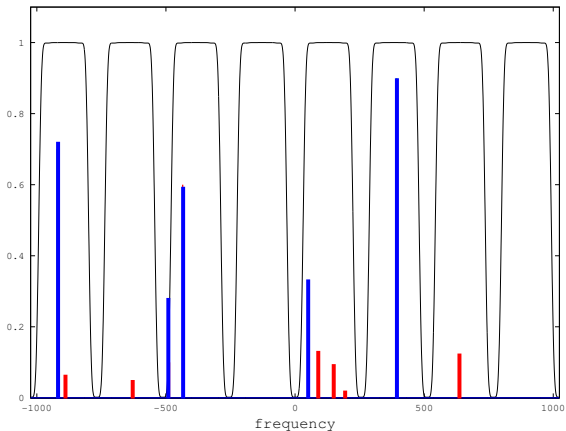
$$\mathbf{E} \left[\sum_{j=k+1}^n |\hat{x}_j|^2 \cdot \mathbf{Pr}[\mathbf{h}(i) = \mathbf{h}(j)] \right] = \mu^2 \cdot O(k/B)$$

Let $\mu^2 := \frac{1}{k} \min_{k\text{-sparse } y} \|x - y\|_2^2 = \frac{1}{k} \sum_{j=k+1}^n |x_j|^2$ (average noise level)



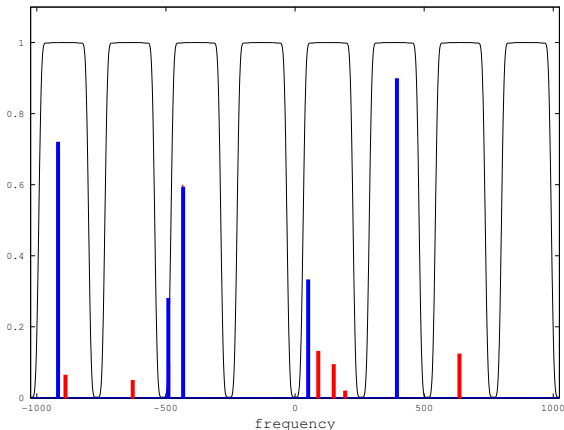
For every head element $i \in [k]$, expected noise in i 's bucket is

$$\mathbf{E} \left[\sum_{j=k+1}^n |\hat{x}_j|^2 \cdot \mathbf{Pr}[\mathbf{h}(i) = \mathbf{h}(j)] \right] = \mu^2 \cdot O(k/B)$$



For every head element $i \in [k]$, expected noise in i 's bucket is

$$\mathbf{E} \left[\sum_{j=k+1}^n |\hat{x}_j|^2 \cdot \mathbf{Pr}[\mathbf{h}(i) = \mathbf{h}(j)] \right] = \mu^2 \cdot O(k/B)$$



For every head element $i \in [k]$, expected noise in i 's bucket is

$$\mathbf{E} \left[\sum_{j=k+1}^n |\hat{x}_j|^2 \cdot \mathbf{Pr}[\mathbf{h}(i) = \mathbf{h}(j)] \right] = \mu^2 \cdot O(k/B)$$

So by Markov's inequality for every head element $i \in [k]$

$$\mathbf{Pr} \left[\sum_{j \in [k+1:n] \text{ s.t. } \mathbf{h}(i) = \mathbf{h}(j)} |\hat{x}_j|^2 > \epsilon \mu^2 \right] = O(k/(\epsilon B))$$

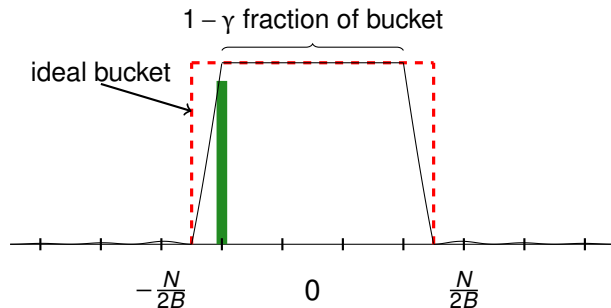
Basic block analysis (noiseless setting)

Claim

For each $u \in \text{supp}(\hat{x})$ the probability that u is not reported is bounded by $O(k/B + \gamma)$.

Probability of

- ▶ being mapped within n/B of another frequency is $O(k/B)$
- ▶ being mapped close to boundary of the bucket is $O(\gamma)$



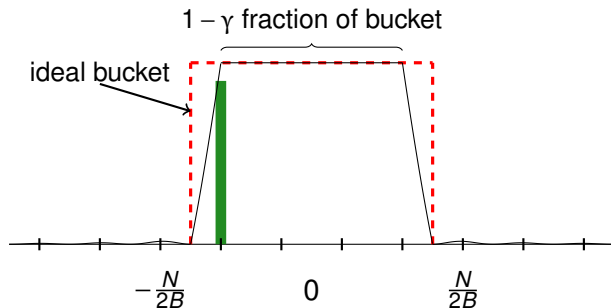
Basic block analysis (**noisy** setting)

Claim

For each $u \in \text{supp}(\hat{x})$ **with** $|\hat{x}_u|^2 \geq \mu^2$ the probability that u is not reported is bounded by $O(k/B + \gamma)$.

Probability of

- ▶ being mapped within n/B of another frequency is $O(k/B)$
- ▶ being mapped close to boundary of the bucket is $O(\gamma)$
- ▶ **colliding with too many tail elements is $O(k/B)$**



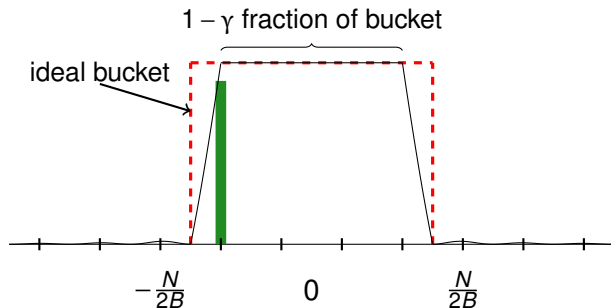
Basic block analysis (**noisy** setting)

Claim

For each $u \in \text{supp}(\hat{x})$ **with** $|\hat{x}_u|^2 \geq \mu^2$ the probability that u is not reported is bounded by $O(k/B + \gamma)$.

Probability of

- ▶ being mapped within n/B of another frequency is $O(k/B)$
- ▶ being mapped close to boundary of the bucket is $O(\gamma)$
- ▶ **colliding with too many tail elements is $O(k/B)$**
- ▶ decoding failure is $O(\gamma)$



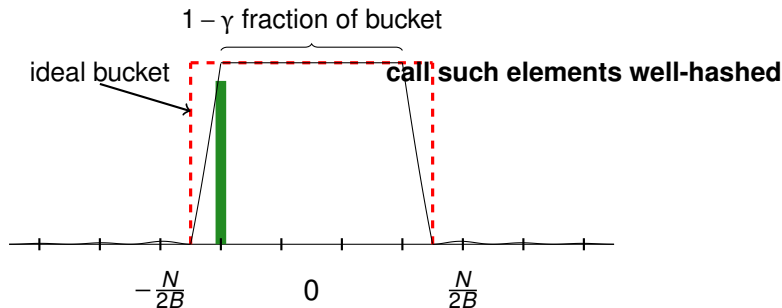
Basic block analysis (**noisy** setting)

Claim

For each $u \in \text{supp}(\hat{x})$ **with** $|\hat{x}_u|^2 \geq \mu^2$ the probability that u is not reported is bounded by $O(k/B + \gamma)$.

Probability of

- ▶ being mapped within n/B of another frequency is $O(k/B)$
- ▶ being mapped close to boundary of the bucket is $O(\gamma)$
- ▶ **colliding with too many tail elements is $O(k/B)$**
- ▶ decoding failure is $O(\gamma)$



PARTIAL RECOVERY (noisy setting)

Choose random $b \in [n]$ and odd

$\sigma \in \{1, 2, \dots, n\}$

Define $x_j^{s,0,r} \leftarrow x_{\sigma(j+r)} \omega^{(j+r)b}$

$x_j^{s,1,r} \leftarrow x_{j+n/2^{s+1}}^{s,1,r}$

For $s = 0, \dots, \log_2 n$

$r = 1, \dots, O(\log \log n)$

Compute $(\widehat{x^{s,0,r} \cdot G})_{j \cdot n/B}$, for $j \in [B]$

$(\widehat{x^{s,1,r} \cdot G})_{j \cdot n/B}$, for $j \in [B]$

Initialize list $L \leftarrow \emptyset$

For $j \in [B]$

Decode from $\widehat{x}_{j \cdot n/B}^{s,*,r}$, add to list L (output B elements)

(As in lecture 1)

End

Estimate values of $i \in L$, output top $3k$

PARTIAL RECOVERY (noisy setting)

Choose random $b \in [n]$ and odd

$\sigma \in \{1, 2, \dots, n\}$

Define $x_j^{s,0,r} \leftarrow x_{\sigma(j+r)} \omega^{(j+r)b}$

$x_j^{s,1,r} \leftarrow x_{j+n/2^{s+1}}^{s,1,r}$

For $s = 0, \dots, \log_2 n$

$r = 1, \dots, O(\log \log n)$

Compute $(\widehat{x^{s,0,r} \cdot G})_{j \cdot n/B}$, for $j \in [B]$

$(\widehat{x^{s,1,r} \cdot G})_{j \cdot n/B}$, for $j \in [B]$

Initialize list $L \leftarrow \emptyset$

For $j \in [B]$

Decode from $\widehat{x}_{j \cdot n/B}^{s,*,r}$, add to list L (output B elements)

(As in lecture 1)

End

Estimate values of $i \in L$, output top $3k$

Estimating value of a heavy hitter (lecture 1)

Given $f^* \in [n]$,

1. can find w_{f^*} (estimate for \hat{X}_{f^*}) in $O(1)$ time and samples such that

$$|w_{f^*} - \hat{X}_{f^*}|^2 \leq 3\epsilon |\hat{X}_{f^*}|^2$$

with probability $1 - 1/100$

Estimating value of a heavy hitter (lecture 1)

Given $f^* \in [n]$,

1. can find w_{f^*} (estimate for \hat{X}_{f^*}) in $O(t)$ time and samples such that

$$|w_{f^*} - \hat{X}_{f^*}|^2 \leq 3\epsilon |\hat{X}_{f^*}|^2$$

with probability $1 - 2^{-t}$

Estimating value of a heavy hitter (lecture 1)

Given $f^* \in [n]$,

1. can find w_{f^*} (estimate for \hat{x}_{f^*}) in $O(\log n)$ time and samples such that

$$|w_{f^*} - \hat{x}_{f^*}|^2 \leq 3\varepsilon |\hat{x}_{f^*}|^2$$

with probability $1 - 1/n^2$

Estimating value of a heavy hitter (lecture 1)

Given $f^* \in [n]$,

1. can find w_{f^*} (estimate for \hat{x}_{f^*}) in $O(\log n)$ time and samples such that

$$|w_{f^*} - \hat{x}_{f^*}|^2 \leq 3\varepsilon |\hat{x}_{f^*}|^2$$

with probability $1 - 1/n^2$

Let L denote the list of located elements

Estimating value of a heavy hitter (lecture 1)

Given $f^* \in [n]$,

1. can find w_{f^*} (estimate for \hat{x}_{f^*}) in $O(\log n)$ time and samples such that

$$|w_{f^*} - \hat{x}_{f^*}|^2 \leq 3\epsilon |\hat{x}_{f^*}|^2$$

with probability $1 - 1/n^2$

Let L denote the list of located elements

Estimating value of a heavy hitter (lecture 1)

Given $f^* \in [n]$,

1. can find w_{f^*} (estimate for \hat{x}_{f^*}) in $O(\log n)$ time and samples such that

$$|w_{f^*} - \hat{x}_{f^*}|^2 \leq 3\epsilon |\hat{x}_{f^*}|^2$$

with probability $1 - 1/n^2$

Let L denote the list of located elements

Using $O(k \log^2 n)$ samples and runtime, can find w_L such that

$$|w_f - \hat{x}_f|^2 \leq 3\epsilon |\hat{x}_f|^2$$

for all $f \in L$.

Let $L' \subseteq L$ denote list of top $3k$ values in L (in terms of magnitude)

Full algorithm

Let $C > 0$ be a sufficiently large constant.

PARTIALRECOVERY($x, C \cdot k$, $\frac{1}{16}$, $1/\text{poly}(n)$)

Full algorithm

Let $C > 0$ be a sufficiently large constant.

PARTIALRECOVERY($x, C \cdot k, \frac{1}{16}, 1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/2, \frac{1}{16} \cdot 2^{-1}, 1/\text{poly}(n)$)

Full algorithm

Let $C > 0$ be a sufficiently large constant.

PARTIALRECOVERY($x, C \cdot k$, $\frac{1}{16}$, $1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/2$, $\frac{1}{16} \cdot 2^{-1}$, $1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/4$, $\frac{1}{16} \cdot 4^{-1}$, $1/\text{poly}(n)$)

Full algorithm

Let $C > 0$ be a sufficiently large constant.

PARTIALRECOVERY($x, C \cdot k, \frac{1}{16}, 1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/2, \frac{1}{16} \cdot 2^{-1}, 1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/4, \frac{1}{16} \cdot 4^{-1}, 1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/8, \frac{1}{16} \cdot 8^{-1}, 1/\text{poly}(n)$)

Full algorithm

Let $C > 0$ be a sufficiently large constant.

PARTIALRECOVERY($x, C \cdot k$, $\frac{1}{16}$, $1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/2$, $\frac{1}{16} \cdot 2^{-1}$, $1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/4$, $\frac{1}{16} \cdot 4^{-1}$, $1/\text{poly}(n)$)

PARTIALRECOVERY($x, C \cdot k/8$, $\frac{1}{16} \cdot 8^{-1}$, $1/\text{poly}(n)$)

...

Full algorithm

Permute spectrum

Hash to 8 buckets

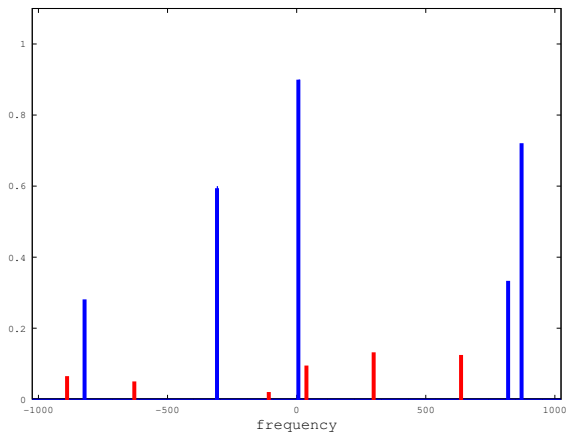
Recover **well-hashed**
coeffs

Permute spectrum

Hash to 4 buckets

Recover **well-hashed**
coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

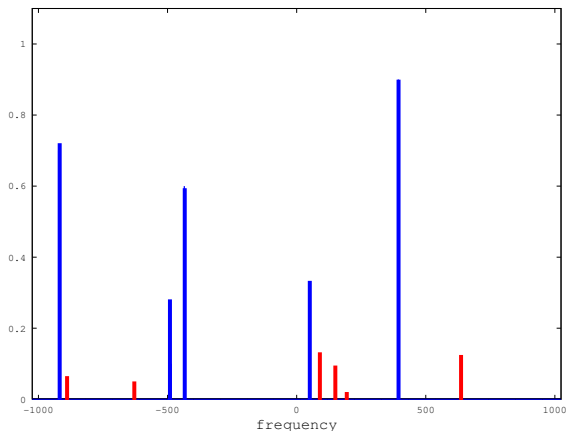
Recover **well-hashed**
coeffs

Permute spectrum

Hash to 4 buckets

Recover **well-hashed**
coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

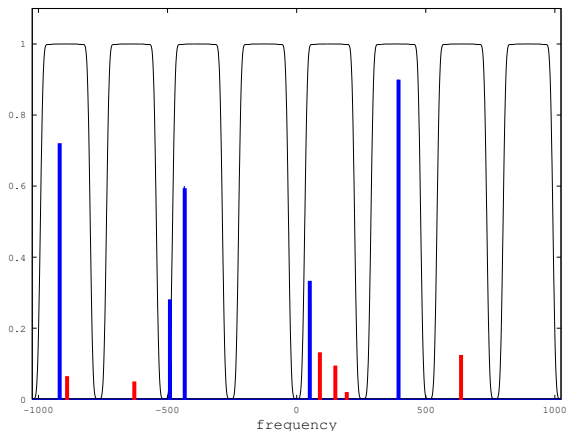
Recover **well-hashed**
coeffs

Permute spectrum

Hash to 4 buckets

Recover **well-hashed**
coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

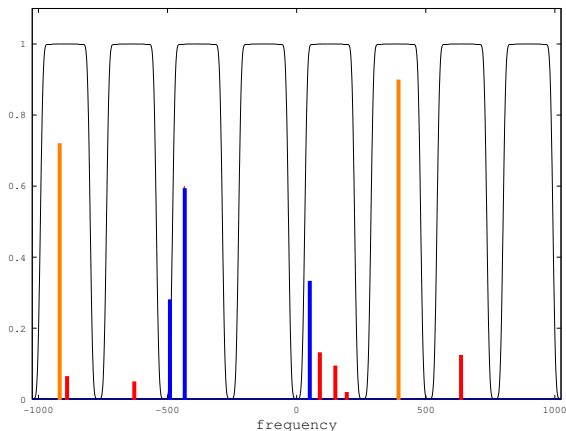
Recover **well-hashed**
coeffs

Permute spectrum

Hash to 4 buckets

Recover **well-hashed**
coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

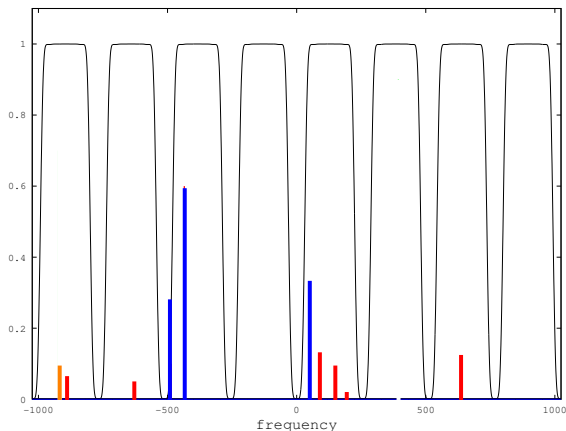
Recover **well-hashed**
coeffs

Permute spectrum

Hash to 4 buckets

Recover **well-hashed**
coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

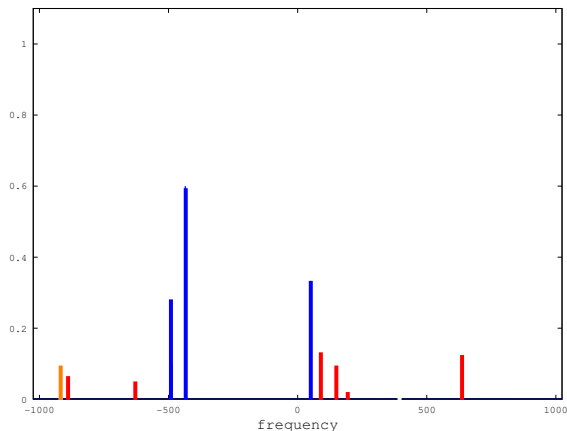
Recover **well-hashed**
coeffs

Permute spectrum

Hash to 4 buckets

Recover **well-hashed**
coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

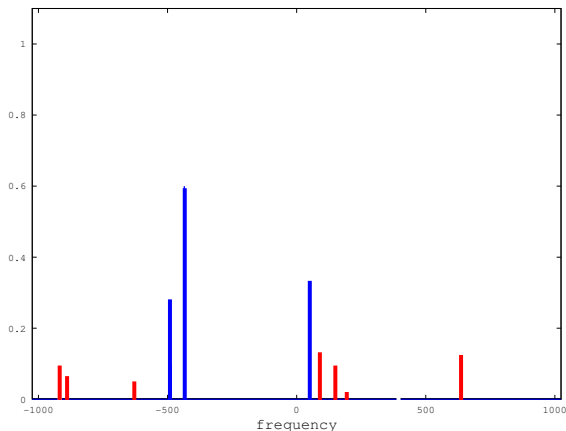
Recover **well-hashed**
coeffs

Permute spectrum

Hash to 4 buckets

Recover **well-hashed**
coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

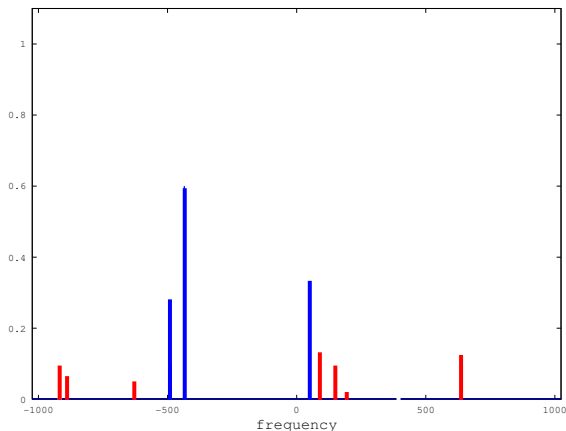
Recover **well-hashed**
coeffs

Permute spectrum

Hash to 4 buckets

Recover **well-hashed**
coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

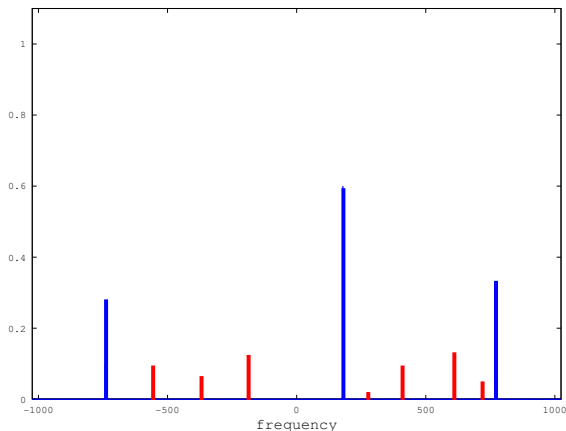
Recover **well-hashed**
coeffs

Permute spectrum

Hash to 4 buckets

Recover **well-hashed**
coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

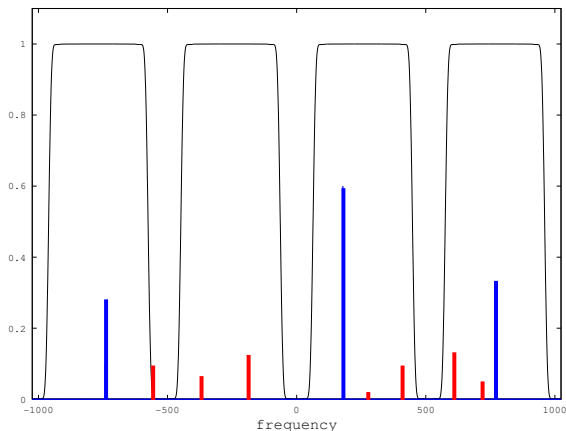
Recover **well-hashed**
coeffs

Permute spectrum

Hash to 4 buckets

Recover **well-hashed**
coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

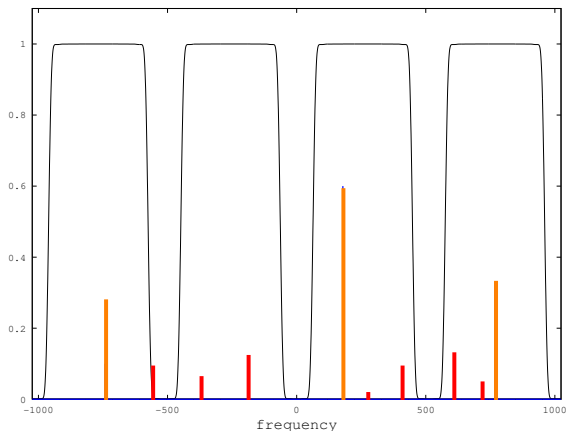
Recover **well-hashed**
coeffs

Permute spectrum

Hash to 4 buckets

Recover **well-hashed**
coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

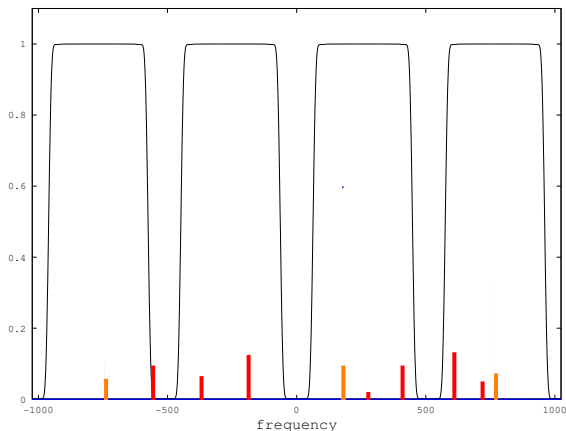
Recover **well-hashed**
coeffs

Permute spectrum

Hash to 4 buckets

Recover **well-hashed**
coeffs

...



Full algorithm

Permute spectrum

Hash to 8 buckets

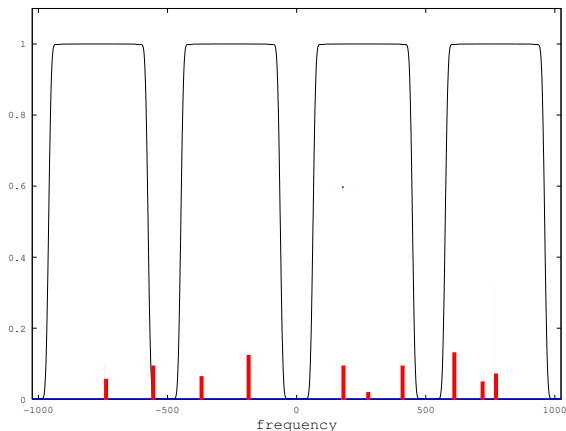
Recover **well-hashed**
coeffs

Permute spectrum

Hash to 4 buckets

Recover **well-hashed**
coeffs

...



Full algorithm

List $\leftarrow \emptyset$

For $t = 1$ **to** $\log k$

$B_t \leftarrow Ck/4^t$

$\gamma_t \leftarrow 1/(C2^t)$

List \leftarrow List + PARTIALRECOVERY(B_t, γ_t , List)

End

Time complexity:

- ▶ DFT: $O(k \log^2 n (\log \log n)) + O((k/4) \log^2 n \log \log n) + \dots = O(k \log^2 n \log \log n)$
- ▶ List update: $k \cdot \log n$

Sample complexity

List $\leftarrow \emptyset$

For $t = 1$ **to** $\log k$

$B_t \leftarrow Ck/4^t$

$\gamma_t \leftarrow 1/(C2^t)$

$List \leftarrow List + \text{PARTIALRECOVERY}(B_t, \gamma_t, List)$

End

Sample complexity:

$$O(k \log^2 n (\log \log n)) + O((k/4) \log^2 n (\log \log n)) + \dots = O(k \log^2 n \log \log n)$$

Suboptimal (?): a lower bound of $\Omega(k \log(n/k))$ known

Runtime and sample complexity

Noisy: runtime $O(k \log^2 n)$, sample complexity $O(k \log^2 n \log \log n)$

$O(\log \log n)$ can be removed, see
Hassanieh-Indyk-Katabi-Price'STOC12

Sample complexity lower bound: $\Omega(k \log(n/k))$ (Do Ba, Indyk, Price, Woodruff'SODA10)

Next lecture:

$O(k \log n (\log \log n)^{O(1)})$ samples, $O(k \log^2 n (\log \log n)^{O(1)})$ runtime
(Indyk-Kapralov-Price'SODA14)

and

$O(k \log n)$ samples and $O(n \log^3 n)$ runtime
(Indyk-Kapralov'FOCS14)