Interviewing Secretaries in Parallel

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Motivated by the parallel nature of on-line internet help-desks and human inspections, we introduce the study of interviewing secretaries in parallel, extending upon the study of the classical secretary problem. In our setting secretaries arrive into multiple queues, and are interviewed in parallel, with the aim of recruiting several secretaries in a timely manner. We consider a variety of new problems that fit this setting, and provide both upper and lower bounds on the efficiency of the corresponding interviewing policies, contrasting them with the classical single queue setting.

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1. INTRODUCTION

On-line help desks have become a central issue in the service industry. For example, companies such as LivePerson conduct on-line chat support in order to solve problems on-line in a timely manner. In such settings, multiple human service providers face, in parallel, a stream of clients. A major constraint is that only a small number of the clients can be transitioned to a higher authority treatment. Thus, the service providers must decide on line, and in parallel, which clients need such a treatment the most.

A similar setting arise from inspection procedures in airports. Here, each inspector is associated with her queue of people. The inspector has to interview the people in her queue serially, and refer the suspected ones to further inquiry. Again, only a limited number of people can be referred to such an inquiry, and therefore, the inspectors have to select on line, and in parallel, the most suspected people.

In both the above examples, there are two types of agents: interviewers and experts. Each interviewer gets a portion of the clients, and interview them serially. Clients that require more than a short interview are then refereed to further treatment by an expert. A similar setting with only one type of agents exists too. Again, each interviewer gets a portion of the clients, and interview them serially. However, if a client needs further treatment, the interviewer herself provides this treatment, and ignores the rest of the clients from this point on (till she is done with the current one).

To illustrate the above consider a situation of two inspectors working in parallel, each interviewing half of the population serially (due to time constraints, it might not be possible to interview serially more people). Assume that each interview takes one time unit, and each inspector is expected to choose one person for detailed inspection immediately after interviewing him, and release all others. We face here a novel
secretary problem in which the secretaries randomly partition into two queues, and a single secretary is to be selected from each queue. Comparison is possible only between secretaries belonging to the same queue (because they are interviewed by the same inspector).

The intuitive approach for the above problem is for each inspector to apply the classical secretary algorithm\(^1\) to its queue. However, that turns out to be suboptimal. Also, notice that the parallelism is the factor preventing the inspectors from selecting two secretaries of the same queue. A naive attempt to improve the system, and still comply with the time constraints, might be as follows. Let one inspector interview half the secretaries, and hire two of the secretaries interviewed. The rest of the secretaries are released immediately without being interviewed. It turns out that such a modification strictly decreases the probability of the inspectors to select the right secretaries.

1.1. The Model

In the classical secretary problem [Libdley 1961; Dynkin 1963], the input consists of a set of secretaries and a strict total order among them. The secretaries arrive online in a random order. Each time a secretary arrives, the algorithm can compare him to the previously seen secretaries, and then it must either hire or dismiss the secretary. Both decisions are irreversible. The algorithm can hire only a single secretary, and its objective is to hire the best secretary.

Our model is a generalization of the classical secretary problem. Here the set of secretaries is evenly and randomly partitioned into multiple queues. The order of the secretaries in each queue is also random. Only the first \(D\) secretaries of each queue can be interviewed before the deadline, the others are never considered by the algorithm. Each time a secretary arrives, the algorithm can compare him to the previously seen secretaries of that queue (secretaries of different queues can never be compared), and then it must either hire or dismiss the secretary. The algorithm can hire \(k\) secretaries, and its objective is to hire as many top \(k\) secretaries as possible, where \(k\) is a parameter of the problem.

Two sub-models correspond to the two kinds of settings discussed above. In the first sub-model, the algorithm can hire at most one secretary from each queue. This sub-model corresponds to the case where the interviewer has to select one client to whom she will provide further treatment on her own. We say that this sub-model has “exclusive” positions, because each queue is associated with a single secretary position that can be manned from this queue only.

In the other sub-model we consider, the algorithm can hire secretaries from all queues, as long as less than \(k\) secretaries have been hired so far. This sub-model corresponds to the case where clients selected for further treatment are transferred from the interviewer to an expert; leaving the interviewer to continue inspecting clients.

Information shared between policies of different queues. In the above description of the model, we assume that secretaries of different queues cannot be compared. The idea behind this assumption is that scores given by different interviewers are not comparable (e.g., some interviewers might be harsher than others). Let us argue that once we make this assumption, the only meaningful information that can be shared between policies is the number of secretaries hired so far by each policy. From the viewpoint of every single policy, its input is simply a random permutation. Moreover, these random permutations are independent. Thus, information about the relative value of secretaries in the input of one policy is of no use to the other policies. Despite of this

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\(^1\)The classical secretary algorithm skips the first \(1/e\) fraction of the secretaries, and then hire the first secretary better than any previous one [Libdley 1961; Dynkin 1963].
argument, our hardness results assume nothing beside the inability to compare secretaries of different queues.

### 1.2. Our Results

We first consider the case of \( k = 1 \) and \( D = n/d \), i.e., we need to hire a single secretary, and each interviewer has time to interview only a fraction of \( 1/d \) of the secretaries. This is a simple setting for which we can give tight results. We compare the two extreme cases of a single queue and \( d \) queues (having more than \( d \) queues clearly does not help the algorithm). For a single queue we show that the best possible competitive ratio is \((de)^{-1}\). On the other hand, \( d \) queues allow a competitive ratio of \( d^{-d/(d-1)} - o(1) \). Notice that for large \( d \), the improvement in the competitive ratio approaches a factor of \( e \). The last result is tight up to low order terms.

Next, we consider the case of \( k = 2 \) and \( D = n/2 \). This setting allows us to compare “exclusive” and “shared” positions, and still is simple enough to produce strong results. We consider three subcases which are summarized in Table I.

Table I shows that the three sub cases considered have strictly different optimal competitive ratios. As one might expect, two queues with “shared” positions is the strongest mechanism. However, the relation between the two other mechanisms is not that easy to predict. Two queues with “exclusive” positions gets to interview twice as many secretaries as the one queue mechanism, but enjoys less freedom since it must hire at most one secretary from each queue.

We next shift our attention to hiring a large number of secretaries, i.e., \( n \gg k \gg 1 \). We consider two extreme values for \( D \): \( n/2 \) and \( n/k \). If \( D = n/2 \), then we get a competitive ratio of \( 1 - o(1) \) for two queues and \( 1/2 - o(1) \) for one queue. Both ratios are tight up to the \( o(1) \) term. The results for \( D = n/k \) are summarized in Table II.

There is one important result which does not appear in Table II. An intuitive strategy for the case of \( k \) queues with “exclusive” positions is to apply the classical secretary algorithm to each queue independently. We give evidence that the approximation ratio of this policy is only about 0.274, i.e., suboptimal.

### 1.3. Related Work

The Classical Secretary Problem was introduced during the 60’s of the 20th century, nobody is sure exactly when [Libdley 1961; Dynkin 1963; Ferguson 1989]. Since its introduction, many variants of the problem have been proposed and researched. We survey here only the most relevant ones.

One of the most common extensions of the classical problem allows the algorithm to hire up to \( k \) secretaries. For the case where every subset of \( k \) secretaries can be hired, two incomparable competitive ratios of \( e^{-1} \) and \( 1 - O(k^{-0.5}) \) were obtained by Babaioff et al. [2007a] and Kleinberg [2005], respectively. Related problems impose either knapsack [Babaioff et al. 2007a] or matroid constraints on the set of secretaries.
hired [Babaioff et al. 2007b; Dimitrov and Plaxton 2008; Im and Wang 2011; Korula and Pál 2009].

Babaioff et al. [2009] consider time constraints imposed on the interviewing process. In their model secretaries lose value over time, making it more profitable to hire a somewhat inferior but early secretary than a better secretary that arrives late. The use of soft time constraints in this model make it very different from ours.

Another interesting line of work consider ground sets with a partial order [Georgiou et al. 2008; Kumar et al. 2011] (as opposed to the full order assumed in the classical problem). Partial order implies that the algorithm cannot compare every pair of two secretaries. This resembles the incomparability of secretaries of different queues in our model. However, under partial order, a pair of secretaries is always either comparable or incomparable, whereas, every pair of secretaries in our model is comparable with some probability.

Buchbinder et al. [2010] show an interesting relation between linear programs (LPs) and many variants of the secretary problem. An LP represents a problem $P$ if any feasible solution $x$ of the LP with value $V(x)$ implies an algorithm for $P$ with a competitive ratio of $V(x)$, and vice versa. Buchbinder et al. [2010] show how to construct an LP representing some variants of the secretary problem, including the classical one. Such LPs are useful for two reasons: finding an optimal solution for a given $n$ (the number of secretaries), and proving hardness results using dual-fitting.

Feldman et al. [2011] suggest using an alternative view of the arrival process. Instead of assuming the secretaries arrive at a random order, [Feldman et al. 2011] assumes the secretaries arrive at random times during the interval $[0,1]$. Under most variants of the secretary problem, both arrival processes are equivalent; however, the alternative view is often the easier one to analyze. Feldman et al. [2011] demonstrate this observation by improving the competitive ratio known for a few submodular secretary problems (i.e., secretary problems with a submodular objective function). Submodular secretary problems were also considered in other works [Bateni et al. 2010; Gupta et al. 2010].

2. PRELIMINARIES

In all problems considered in this paper, the input includes of a set $S$ of $n$ secretaries, and a strict total order $\prec$ on the secretaries of $S$. We say that secretary $s$ is better than $s'$ if $s \prec s'$. The objective of the algorithm is to hire up to $k$ secretaries. For every secretary $s$ hired, the algorithm gets a point if $s$ is one of the top $k$ secretaries in $S$.

In every single problem there are two additional parameters $Q$ and $D$. The parameter $Q$ determines the number of input queues (we assume for simplicity that $Q$ divides $n$), and is considered to be a constant. A distinct random subset of $n/Q$ secretaries of $S$ arrive to each queue in random order. The parameter $D$ determines the number of secretaries of each queue that can be interviewed (before the deadline).

An algorithm $ALG$ for our problems describes a policy for each one of the queues. A policy $P$ of a queue $q$ considers the secretaries of $q$ sequentially. For secretary $s$ considered, $P$ must decide, irreversibly, whether to hire $s$. When deciding about $s$, the policy $P$ has access only to the following information.

1. The total number of secretaries.

2A similar model associates an adversary chosen distinct value with every secretary. Under this model, the algorithm observes the value of each arriving secretary, and its revenue from hiring the secretary is equal to the observed value. Our algorithms work for this model as well, and yield the same competitive ratios.

3The following is an alternative view of the input model. The $n$ secretaries arrive at random order. The secretaries at positions $1, Q + 1, 2Q + 2, \ldots$ are sent to the first queue, the secretaries at positions $2, Q + 2, 2Q + 2, \ldots$ are sent to the second queue, and so on.
The relation $\prec$ between the secretaries of $q$ already seen.

The number of secretaries already hired from each one of the queues.

The $k$ positions available for secretaries can be either “exclusive” or “shared”. If the positions are “exclusive”, then every position is associated with a single queue; and only the policy of this queue can hire for that position. On the other hand, if the positions are “shared”, every policy of every queue can hire to each one of the positions.

For “shared” positions, we need to assume that all policies of all queues advance at equal rates (i.e., they all consider the secretary at position $i$ of their respective queues before any of them consider the secretary at position $i + 1$ of their respective queue). The order in which the secretaries at position $i$ are considered does not affect our results. For simplicity, we assume this order agrees with the indexes of the queues. Observe that for “exclusive” positions, the assumption of equal rates and $\mathbf{13}$ are redundant.

The competitive ratio of $\mathbf{ALG}$ is defined as the ratio between the expected value of the algorithm (i.e., the expected number of points gained by the algorithm), and $k$, where the expectation is over the randomness of the arrival model.

2.1. Random Arrival Times

Recall that in the classical secretary problems, it is assumed that the secretaries arrive in a random order. This arrival model is used by most of the results mentioned above. Following [Feldman et al. 2011], our algorithms are described in terms of a somewhat different arrival model. In this model, each queue $q$ gets a random disjoint subset of $D$ secretaries. Each of these $D$ secretaries arrive at a random time from the range $[0, 1]$. Notice that if $D < n/Q$, then some of the secretaries never arrive to any of the queues. Alternatively, we can think that each queue gets $n/Q$ secretaries, but $n/Q - D$ secretaries of each queue arrive too late to be interviewed. For “exclusive” positions the arrival model described above reduces to this model as described in Algorithm 1.

\begin{algorithm}
\begin{algorithmic}[1]
\For{each queue $q$}
\State Choose a set $T_q$ of $D$ random arrival times.
\State Sort the times of $T_q$.
\State Assign the times of $T_q$ sequentially to the first $D$ secretaries of $q$ upon arrival.
\EndFor
\end{algorithmic}
\end{algorithm}

For “shared” positions, the two models are not equivalent because the assumption that all queues advance at equal rates cannot be stated in terms of the random arrival times model. To bypass this problem, we use the idea of “well-representation”. Given an input $\mathcal{I}_P$ for the random arrival order model (random permutation), Algorithm 1 produces a random input $\mathcal{I}_T$ for the random arrival times model. Let $i(s, \mathcal{I}_P)$ denote the index of the position at which secretary $s$ appears, in its queue, in input $\mathcal{I}_P$, and let $t(s, \mathcal{I}_T)$ denote the arrival time of secretary $s$ in input $\mathcal{I}_T$. We say that $\mathcal{I}_T$ is a well-representation of $\mathcal{I}_P$ if for every two secretaries $s, s' \in S$: $i(s, \mathcal{I}_P) \leq i(s', \mathcal{I}_P) \Rightarrow t(s, \mathcal{I}_T) < t(s', \mathcal{I}_T) + D^{-1/3}$.

Well-representation gives additional relation between the positions and times which allows us to take the assumption that the queues advance at equal rates into consideration when analyzing our algorithms. Moreover, the following lemma shows that well-representation happens with high probability.

\footnote{In fact the two models are equivalent.}
Lemma 2.1. Given an input $\mathcal{I}_P$ for the random arrival order model, Algorithm 1 produces a random input $\mathcal{I}_T$ for the random arrival times model which is a well representation of $\mathcal{I}_P$ with probability $1-o(1)$.

Proof. Algorithm 1 uses $n$ random time variables. Let $X_1$ and $X_2$ be two such random variables, and let $s_1$ and $s_2$ be the random secretaries assigned the random arrival times $X_1$ and $X_2$. If $X_1$ and $X_2$ are associated with the same queue, then clearly $s_1$ and $s_2$ will not violate the well-representation property. Hence, we can concentrate from now on on variables $X_1$ and $X_2$ associated with different queues.

Fix the random times $X_1$ and $X_2$. We would like to upper bound the the probability that $s_1$ and $s_2$ violate the well-representation property. Assume without loss of generality $X_1 \leq X_2$, $s_1$ and $s_2$ violate the well-representation property if and only if the two following conditions hold:

C1 $X_1 \leq X_2 - D^{-1/3}$,

C2 $i(s_1, \mathcal{I}_P) \geq i(s_2, \mathcal{I}_P)$.

Assume C1, i.e., $X_1 \leq X_2 - D^{-1/3}$, and let us upper bound the probability that C2 holds as well. Let $q_1$ and $q_2$ be the two queues corresponding to $X_1$ and $X_2$, respectively. For the purpose of this proof we allow a queue to have less than $D$ times. If this is the case, the secretaries are assigned times sequentially upon arrival, till no more times are available. Secretaries that arrive after all times have been exhausted get no time.

Consider the following process. The process has $D$ steps. Let us denote the values of $i(s_1, \mathcal{I}_P)$ and $i(s_2, \mathcal{I}_P)$ at step $j$ by $i_j(s_1, \mathcal{I}_P)$ and $i_j(s_2, \mathcal{I}_P)$, respectively. At step 0, both queues have a single time allocated to each one of them: $X_1$ to $q_1$ and $X_2$ to $q_2$. Hence, $i_0(s_1, \mathcal{I}_P) = i_0(s_2, \mathcal{I}_P) = 1$. In each step we add two additional random times, one for $q_1$ and one for $q_2$, and update the choice of $s_1$ and $s_2$. Observe that for every $1 \leq j \leq D - 1$,

$$i_j(s_1, \mathcal{I}_P) - i_{j-1}(s_1, \mathcal{I}_P) = \begin{cases} 1 \text{ with probability } X_1 \\ 0 \text{ otherwise} \end{cases}$$

A similar observation holds for $i_j(s_2, \mathcal{I}_P) - i_{j-1}(s_2, \mathcal{I}_P)$ also, with $X_2$ replacing $X_1$. Moreover, both quantities are independent (because $q_1 \neq q_2$). Let us define for every $0 \leq j \leq D - 1$, $Y_j = i_j(s_1, \mathcal{I}_P) - i_j(s_2, \mathcal{I}_P) + j : (X_2 - X_1)$. Notice that $Y_0 = i_0(s_1, \mathcal{I}_P) - i_0(s_2, \mathcal{I}_P) = 0$. Consider $Y_j - Y_{j-1}$ for some $1 \leq j \leq D - 1$. It can be observed that:

$$Y_j - Y_{j-1} = \begin{cases} 1 + X_2 - X_1 \text{ with probability } X_1(1 - X_2) \\ X_2 - X_1 \text{ with probability } X_1 X_2 + (1 - X_1)(1 - X_2) \\ -1 + X_2 - X_1 \text{ with probability } X_2(1 - X_1) \end{cases}$$

Hence, $\mathbb{E}[Y_j - Y_{j-1}] = 0$, and the series $\{Y_j\}_{j=0}^{D-1}$ is a martingale. Using Azuma’s inequality, we get:

$$\Pr[i_{D-1}(s_1, \mathcal{I}_P) \geq i_{D-1}(s_1, \mathcal{I}_P)] = \Pr[Y_{D-1} \geq (D - 1)(X_2 - X_1)]$$

$$\leq e^{-\frac{(D-1)^2(X_2-X_1)^2}{2(D-1)(X_2-X_1)^2}} \leq e^{-\frac{(D-1)^2}{2}} \leq e^{-\frac{D^2/3}{2}}.$$ 

where (*) holds since we assumed C1, which implies: $1 \geq X_2 - X_1 \geq D^{1/3}$. Notice that at step $D - 1$, both $q_1$ and $q_2$ already have $D$ random times, and therefore, $i_{D-1}(s_1, \mathcal{I}_P) = i(s_1, \mathcal{I}_P)$ and $i_{D-1}(s_2, \mathcal{I}_P) = i(s_2, \mathcal{I}_P)$. Thus, the last inequality implies that given C1, with probability at least $1 - e^{-\frac{(n/k)^{1/3}}{2}}$, C2 does not hold. Hence, with probability $1 - e^{-\frac{(n/k)^{1/3}}{2}}$, $s_1$ and $s_2$ does not violate the well-representation property.
The number of pairs of random time variables is less than \( n^2 \), and therefore, by the union bound, with probability at least \( 1 - n^2 e^{-\frac{(n/k)^{1/3}}{2}} = 1 - o(1) \), no pair of random times are assigned to two secretaries violating the well-representation property, i.e., \( I_T \) is a well-representation of \( I_P \).

### 2.2. Hardness Results

Some of the hardness results we describe are based on the method of [Buchbinder et al. 2010]. This method works as following. For a given number \( n \) of secretaries, one constructs a primal maximization LP with the following properties.

- The variables of the primal LP represent the probabilities of different events assuming an arbitrary algorithm \( ALG \) is applied to the problem.
- The objective function of the primal LP is the competitive ratio of \( ALG \), resulting from the above probabilities.
- The constraints of the primal LP are inequalities that the above probabilities must obey regardless of the algorithm \( ALG \) considered.

Clearly, any algorithm \( ALG \) induces a solution for the primal LP whose value is the competitive ratio of this algorithm for \( n \) secretaries. Hence, any solution for the dual LP provides an upper bound on the best achievable competitive ratio for \( n \) secretaries. In this paper we get hardness results using this machinery via two methods:

- Upper bounding the value of the dual solution for every \( n \).
- Finding a dual solution of value at most \( \alpha \) for some \( n_0 \) secretaries, and proving that any algorithm with a competitive ratio \( \beta > \alpha \) for some \( n > n_0 \) implies a \( \beta \)-competitive ratio for \( n_0 \) as well.

### 3. A Single Position

In this section we consider the case that we want to hire only a single secretary, i.e., \( k = 1 \). The single position available is of course “shared” among the queues (as opposed to being “exclusive” for one queue). This is a relatively simple case on which we can demonstrate many of our techniques. Assume the deadline \( D = n/d \) for some positive integer \( d \), i.e., we can interview at most \( n/d \) secretaries of each queue. We compare two extreme cases \( Q = 1 \) and \( Q = d \). Due to space constraints, some proofs of this section are omitted from this extended abstract.

#### 3.1. A Single Queue

Let us start with the case \( Q = 1 \). In this case we have a single queue, but we can interview only the first \( n/d \) secretaries of this queue.

**Theorem 3.1.** There is a \((de)^{-1}\)-competitive algorithm for the case \( Q = 1 \) and \( D = n/d \), and this is the best possible up low order terms.

#### 3.2. \( d \) Queues

We now consider the case of \( Q = d \), i.e., each queue gets \( n/d \) secretaries, and all secretaries can be interviewed. Observe that since we cannot compare secretaries of different queues, it is not possible even after interviewing all secretaries to determine which queue contained the best secretary. Hence, we might guess that this case is equivalent to the previous one (here we must guess the right queue, whereas in the previous case
the input was a randomly chosen queue). However, this intuition is not correct, as we
prove in this section.\footnote{For off-line algorithms, which can interview all secretaries before making their decisions, this intuition turns out to be correct. For such algorithms it can be easily shown that the best approximation ratio under both cases is $d^{-1}$.}

**Algorithm 2:** Algorithm for $k = 1$, $Q = d$ and $D = n/d$

```
for each queue independently do
    Wait till time $t = d^{-1/(d-1)}$.
    Let $s$ be the first secretary after time $t$ which is better than any previously seen secretary.
    if no secretary was hired before (by another queue) then
        Hire $s$.
    end
end
```

We suggest Algorithm 2 for the problem. Let $s_1$ be the best secretary, and let $q_1$ be the queue it arrives to. We now define a set $C$ as following. Given an input $I_P$ of the random order model (such an input is simply a random permutation of the secretaries of $S$), let $I_T$ be any input of the random arrival times model that might be produced from $I_P$ using Algorithm 1. The pair $(I_P, I_T)$ is in $C$ if all the following conditions hold:

- **D1** $t(s_1, I_T) > t$.
- **D2** The best secretary of $q_1$ in the range $[0, t(s_1, I_T))$ arrives before time $t$, or this range is empty.
- **D3** In any queue other than $q_1$, the best secretary in the range $[0, \min\{1, t(s_1, I_T) + D^{-1/3}\}]$ arrives before time $t$, or this range is empty.

A random pair $(I_P, I_T)$ is a pair constructed as following. A random input $I_P$ for the random order model is selected. Algorithm 1 is then used to produce from $I_P$ an input $I_T$ for the random arrival times model.

**Observation 3.2.** The arrival time of every secretary in a random pair $(I_P, I_T)$ is uniformly random and independent of the arrival times of the other secretaries.

**Proof.** The same distribution of random pairs can also be constructed as following. Construct $I_T$ by choosing a random partitioning of the secretaries to queues, and an independent arrival time for each secretary. Next, the order induced by the arrival times of the secretaries in each queue becomes their order in $I_P$. □

**Lemma 3.3.** For a random pair $(I_P, I_T)$, $\Pr[(I_P, I_T) \in C] \geq d^{-d/(d-1)} - o(1)$.

**Proof.** Let $A_x$ be the event that $s_1$ arrives at time $x$. Given that $A_x$ occurs for some $x > t$, we know that:

- **D1** is guaranteed to hold.
- Due to symmetry arguments, **D2** holds with probability $t/x$.
- Due to similar symmetry arguments, **D3** holds with probability $[t/(\min\{x + D^{-1/3}, 1\})]^{Q-1}$.
- **D2** and **D3** are independent.
Thus,
\[
\Pr[(I_P, I_T) \in C | A_2] = \frac{t}{x} \left( \frac{t}{\min\{1, x + D^{-1/3}\}} \right)^{Q-1}.
\]

The probability that \( s_1 \) arrives in an interval of size \( \ell \) is \( \ell \). Hence, the probability it arrives in an infinitesimal interval of size \( dx \) is \( dx \). Therefore, by the law of total probability, the probability \( \Pr[(I_P, I_T) \in C] \) is lower bounded by:
\[
\int_{t}^{1} \frac{t}{x} \cdot \left( \frac{t}{\min\{1, x + D^{-1/3}\}} \right)^{Q-1} dx = \int_{t}^{1} \frac{t}{x} \cdot \left( \frac{t}{x} \right)^{Q-1} dx - o(1) = \int_{t}^{1} \left( \frac{t}{x} \right)^{Q} dx - o(1)
\]
\[
= - \left. \frac{t^Q}{Q - 1} x^{Q-1} \right|_t^1 - o(1)
\]
\[
= \frac{t^Q}{Q - 1} - o(1)
\]
\[
= \frac{t(1-t^{Q-1}) - o(1)}{Q - 1} = \frac{d^{-1/(d-1)}(1-1/d) - o(1)}{d-1} = d^{-d/(d-1)} - o(1) \quad \Box.
\]

**Corollary 3.4.** For a random pair \((I_P, I_T)\), with probability at least \( d^{-d/(d-1)} - o(1) \), \((I_P, I_T) \in C \) and \( I_T \) is well-representation of \( I_P \).

**Proof.** Follows from Lemmata 2.1 and 3.3 and the union bound. \( \Box \)

We say that Algorithm 2 got a pair \((I_P, I_T)\) if the original input for the random order model was \( I_P \), and it was converted to the input \( I_T \) of the random arrival times model by Algorithm 1.

**Lemma 3.5.** Assuming Algorithm 2 gets a pair \((I_P, I_T) \) as input. Then, if \( I_T \) is a well-representation of \( I_P \), then Algorithm 2 hires \( s_1 \).

**Proof.** We say that a queue \( q \) attempts to hire a secretary \( s \) if \( s \) is a secretary of queue \( q \), and Algorithm 2 gets to Line 4 with this secretary. Since \((I_P, I_T) \in C \), we know that \( D_1 \) and \( D_2 \) hold. Thus, queue \( q_1 \) attempts to hire \( s_1 \). In order to prove that Algorithm 2 hires \( s_1 \), we are left to show that no other queue attempts to hire a secretary \( s \) with \( i(s, I_P) \leq i(s_1, I_P) \).

Assume some queue \( q \neq q_1 \) attempts to hire a secretary \( s \). Since \( D_3 \) holds, the secretary \( s \) that the queue attempts to hire must arrive after time \( t_T(s_1) + (k/n)^{1/3} \). However, since \( I_T \) is a well-representation of \( I_P \), this this implies \( i(s, I_P) < i(s_1, I_P) \). \( \Box \)

**Corollary 3.6.** Algorithm 2 is a \( (d^{-d/(d+1)} - o(1))\)-competitive algorithm.

**Proof.** Corollary 3.4 and Lemma 3.5 imply that with probability \( d^{-d/(d+1)} \), Algorithm 2 hires \( s_1 \) when given a random pair. \( \Box \)

Next, we use the method of [Buchbinder et al. 2010] to prove that Algorithm 2 is optimal up to low order terms. Consider the following linear program:

(LP1) \[
\max \frac{1}{n} \cdot \sum_{i=1}^{d} \sum_{j=1}^{n/d} f_{i,j} \\
\text{s.t.} \quad f_{i,j} + \sum_{h=1}^{d} \sum_{\ell=1}^{j-1} f_{h,\ell} + \sum_{h=1}^{i-1} f_{h,j} \geq 1 \quad \forall 1 \leq i \leq d, 1 \leq j \leq n/d
\]

\[
\geq 0 \quad \forall 1 \leq i \leq d, 1 \leq j \leq n/d
\]

**Lemma 3.7.** The optimal value of (LP1) is an upper bound on the competitive ratio of any algorithm for the case \( k = 1, Q = d \) and \( D = n/d \).
Finding the optimal assignment to (LP1) is difficult. Instead, we upper bound the optimal value of (LP1) using its dual (LP2).

\[
\text{(LP2)} \quad \min \sum_{i=1}^{d} \sum_{j=1}^{n/d} y_{i,j} \quad \text{s.t.} \quad \sum_{h=1}^{d} \sum_{j=1}^{n/d} \frac{y_{h,j}}{j} + \sum_{h=i+1}^{d} \frac{y_{h,j}}{j} \geq \frac{1}{n} \forall 1 \leq i \leq d, 1 \leq j \leq n/d \\
\sum_{y_{i,j}} \geq 0 \forall 1 \leq i \leq d, 1 \leq j \leq n/d
\]

Lemma 3.8. (LP2) has a solution of value at most \(d^{-d/(d-1)} + O(n^{-0.5})\).

Corollary 3.9. No algorithm for the case \(k = 1\), \(Q = d\) and \(D = n/d\) has a better competitive ratio than \(d^{-d/(d-1)} + O(n^{-n})\).

Proof. Follows from Lemmata 3.7 and 3.8, and the observation that any solution of (LP2) provides an upper bound on the optimal solution of (LP1).

4. Two Positions

In this section we consider the case of \(k = 2\) and \(D = n/2\), i.e., two positions need to be manned and at most half the secretaries can be interviewed in each queue. We devote a section for this case because on the one hand it is complex enough so that new concepts such as “exclusive” positions can be presented, and on the other hand it simple enough to produce many (almost) tight results. We consider the following subcases. Due to space constraints some of the proofs of this section are omitted from this extended abstract.

- One queue, i.e., \(Q = 1\).
- Two queues with “exclusive” positions, i.e., \(Q = 2\) and at most one secretary is hired from each queue.
- Two queue with “shared” positions, i.e., \(Q = 2\) and secretaries can be hired from both queues as long as there is still an unmanned position.

Our objective in this section is to prove the following claim.

Claim 4.1. The above cases are in a strictly increasing competitive ratios order.

4.1. One Queue

In this section we consider the sub case where there is only one queue, i.e., \(Q = 1\). Notice that under these settings, only the first half of the secretaries can be interviewed.

We begin our study by showing a hardness result for this case. Consider the following linear program.

\[
\text{(LP3)} \quad \max \frac{1}{2} \left[ \frac{1}{n} \cdot \sum_{i=1}^{n/2} f_i + \frac{1}{n} \cdot \sum_{i=1}^{n/2} \left( \frac{n-i}{n-1} \cdot f_i + \frac{i-1}{n-1} s_i \right) \right] \\
\text{s.t.} \quad f_i^2 + f_i^2 = f_i \quad \forall 1 \leq i \leq n/2 \\
\text{ } \text{ } = s_i \quad \forall 1 \leq i \leq n/2 \\
\text{ } \text{ } f_1^1 + f_1^1 + \sum_{j=2}^{\left( i-1 \right)} f_j^1 + s_j^1 \leq 1 \quad \forall 2 \leq i \leq n/2 \\
\text{ } \text{ } s_1^1 + f_1^1 + \sum_{j=2}^{\left( i-1 \right)} f_j^1 + s_j^1 \leq 1 \quad \forall 2 \leq i \leq n/2 \\
\text{ } \text{ } f_2^2 - f_1^1 + \sum_{j=2}^{\left( i-1 \right)} f_j^2 + s_j^2 - f_j^1 - s_j^1 \leq 0 \quad \forall 2 \leq i \leq n/2 \\
\text{ } \text{ } s_2^2 - f_1^1 + \sum_{j=2}^{\left( i-1 \right)} f_j^2 + s_j^2 - f_j^1 - s_j^1 \leq 0 \quad \forall 2 \leq i \leq n/2 \\
\text{ } \text{ } f_i^2 = 0 \\
\text{ } \text{ } f_i^1, s_1^1, f_i^2, s_i^2 \geq 0 \quad \forall 1 \leq i \leq n/2
\]

Lemma 4.2. The optimal value of (LP3) is an upper bound on the competitive ratio of any algorithm for the case \(k = 2\), \(Q = 1\) and \(D = n/2\).
THEOREM 4.3. No algorithm is better than 0.266-competitive for the case $k = 2$, $Q = 1$ and $D = n/2$.

PROOF. By numerically solving (LP3) for $n = 1000$, it can be shown that no algorithm with competitive ratio better than 0.2652 exists for 1000 secretaries. Assume for the sake of contradiction that there exists an algorithm $ALG$ with a competitive ratio $\alpha > 0.266$ for $n'$ secretaries, where $n' > n$. Let us use $ALG$ to get an algorithm for $n$ secretaries with a competitive ratio better than 0.2652.

From the view point of $ALG$ it gets a random permutation of a random set of $n'/2$ secretaries that can contain at most two secretaries that give a point to $ALG$ when hired. Let $E_i$ be the expected number of points $ALG$ gets when given a random permutation of a set containing $i$ secretaries that give a point when hired (note that this expectation depends only on $i$). Our assumption that $ALG$ is $\alpha$ competitive implies:

$$E_1 \cdot \frac{n'/2}{n'-1} + E_2 \cdot \frac{n'/2 - 1}{n'-1} \geq \alpha .$$

We now construct an algorithm for $n$ secretaries using $ALG$. Our algorithm feeds $ALG$ with the input it gets plus additional $(n'-n)/2$ dummy secretaries that are worse than any secretary of $S$. The positions of the dummy secretaries are chosen at random from the $n'/2$ positions in the input of $ALG$. The competitive ratio of this algorithm is:

$$\frac{E_1}{2} \cdot \frac{n/2}{n-1} + \frac{E_2}{2} \cdot \frac{n/2 - 1}{n-1} \geq \frac{E_1}{2} \cdot \frac{n'/2}{n'-1} + \frac{E_2}{2} \cdot \left[ \frac{n'/2 - 1}{n'-1} - \frac{n}{2(n-1)^2} \right]$$

$$\geq \alpha - \frac{n}{2(n-1)^2} > 0.2652 .$$

Next, we give a positive result for the above case. This result is probably far from being tight, however, we prove it for completeness. Notice that this result is not required for the proof of Claim 4.1.

ALGORITHM 3: Algorithm for $k = 2$, $Q = 1$ and $D = n/2$

1. Wait till time $t = 1 - \sqrt{1/3}$.
2. Let $s_1$ be the second best secretary before time $t$ (if less than 2 secretaries arrive before time $t$, let $s_1$ be a dummy secretary worse than any other).
3. After time $t$: hire the first two secretaries better than $s_1$.

Let $s_1$ and $s_2$ be the best and second best secretaries, respectively.

LEMMA 4.4. Algorithm 3 hires $s_1$ with probability at least $t(t-2)(t-1)/2$.

LEMMA 4.5. Algorithm 3 hires $s_2$ with probability at least $t(t-2)(t-1)/2$.

PROOF. Let us pair inputs for Algorithm 3 as following. Given some input, its pair is the same input with the rolls of $s_1$ and $s_2$ switched (i.e., if $s_1$ arrives in the original input at time $t_1$, then $s_2$ will now arrive at time $t_1$, and vice versa). Notice that this is a one-to-one pairing between the set of inputs for Algorithm 3 and itself.

Notice that $s_1$ is never $s_1$ or $s_2$, unless both $s_1$ and $s_2$ arrive before time $t$, in which case neither of them is hired. Hence, if $s_1$ is hired in a given input $I$ of Algorithm 3, then $s_2$ is hired in the input paired to $I$, and vice versa. Thus, $s_1$ and $s_2$ are hired with the same probability by Algorithm 3. The lemma now follows from Lemma 4.4.

COROLLARY 4.6. Algorithm 3 is at least $t(t-2)(t-1)/2 \geq 0.192$-competitive.

PROOF. Follows from the linearity of the expectation and Lemmata 4.4 and 4.5.
4.2. Two Queue with Exclusive Positions

In this section we consider the sub case where there are two queues, i.e., \( Q = 2 \), and each queue has a single “exclusive” position to man. We suggest Algorithm 4 for this sub case.

**ALGORITHM 4:** Algorithm for \( k = 2, Q = 2 \) and \( D = n/2 \) with “exclusive” positions

```plaintext
for each queue independently do
    Wait till time \( t_1 = 0.35 \).
    Let \( s_{t_1} \) be the best secretary before time \( t_1 \) (if no secretaries arrive before time \( t_1 \), let \( s_{t_1} \) be a dummy secretary worse than any other).
    Between time \( t_1 \) and time \( t_2 = 0.8 \): hire the first secretary better than \( s_{t_1} \).
if No secretary is hired till time \( t_2 \) then
    Let \( s_{t_2} \) be the second best secretary before time \( t_2 \) (if less than 2 secretaries arrive before time \( t_2 \), let \( s_{t_2} \) be a dummy secretary worse than any real secretary).
end
After time \( t_2 \), hire the first secretary better than \( s_{t_2} \).
end
```

**Lemma 4.7.** Algorithm 4 hires \( s_1 \) with probability at least \( t_1 \ln t_2 - t_1 \ln t_1 + t_1 - t_1 t_2 \).

**Lemma 4.8.** Assuming \( s_1 \) and \( s_2 \) arrive at the same queue, then Algorithm 4 hires \( s_1 \) with probability at least \( t_1 \ln t_2 - 2t_1 t_2 - t_1 \ln t_1 + t_1^2 + t_1 \).

**Lemma 4.9.** Algorithm 4 hires \( s_1 \) with probability at least \( t_1 \ln t_2 - 1.5t_1 t_2 - t_1 \ln t_1 + 0.5t_1^2 + t_1 \).

**Proof.** Let \( H \) be the event that \( s_2 \) is hired, and let \( A \) be the event that \( s_1 \) and \( s_2 \) arrive both to the same queue. Using a proof identical to the one of Lemma 4.7, we get \( \Pr[H \mid \overline{A}] \geq t_1 \ln t_2 - t_1 \ln t_1 + t_1 - t_1 t_2 \). On the other hand, Lemma 4.8 can be formally written as: \( \Pr[H \mid A] \geq t_1 \ln t_2 - 2t_1 t_2 - t_1 \ln t_1 + t_1^2 + t_1 \). Hence, by the law of total expectation expectation, we can lower bound the probability that \( s_2 \) is hired by:

\[
\Pr[H] \geq \Pr[A] \cdot (t_1 \ln t_2 - 2t_1 t_2 - t_1 \ln t_1 + t_1^2 + t_1) + \Pr[\overline{A}] \cdot (t_1 \ln t_2 - t_1 \ln t_1 + t_1 - t_1 t_2)
\]

\[
= t_1 \ln t_2 - t_1 \ln t_1 + t_1 - t_1 t_2 - \Pr[A] \cdot t_1 \cdot (t_2 - t_1)
\]

For large number of secretaries, it is clear that \( \Pr[A] \approx 1/2 \). However, we need something a bit stronger than that. Given that \( s_1 \) arrives to some queue \( q \), clearly, the probability that \( s_2 \) also arrives to \( q \) somewhat decreases. Hence, we always have \( \Pr[A] < 0.5 \). Plugging this inequality into the previous one completes the proof of the lemma.

**Corollary 4.10.** The competitive ratio of Algorithm 4 is at least 0.319.

**Proof.** From Lemmata 4.7 and 4.9, the competitive ratio of Algorithm 4 is at least:

\[
0.5 \left[ t_1 \ln t_2 - t_1 \ln t_1 + t_1 - t_1 t_2 \right] + 0.5 \left[ t_1 \ln t_2 - 1.5t_1 t_2 - t_1 \ln t_1 + 0.5t_1^2 + t_1 \right]
\]

\[
= t_1 \ln t_2 - t_1 \ln t_1 + t_1 - 1.25t_1 t_2 + 0.25t_1^2.
\]

The corollary follows by plugging the values of \( t_1 \) and \( t_2 \) into the above expression.

Next, we give an almost matching hardness. Consider the following linear program.
(LP4) \[ \max \frac{1}{n} \cdot \sum_{i=1}^{n/2} f_i + \frac{1}{n} \cdot \sum_{i=1}^{n/2} \left( \frac{n-i}{n-1} \cdot f_i + \frac{i-1}{n-1} s_i \right) \]

s.t. \[ f_i + f_1 + \sum_{j=2}^{i-1} f_{i+j} \leq 1 \quad \forall 2 \leq i \leq n \]

\[ s_i + f_1 + \sum_{j=2}^{i-1} f_{i+j} \leq 1 \quad \forall 2 \leq i \leq n \]

\[ f_i, s_i \geq 0 \quad \forall 1 \leq i \leq n \]

**Lemma 4.11.** The optimal value of (LP4) is an upper bound on the competitive ratio of any algorithm for the case of “exclusive” positions with \( k = 2, Q = 2 \) and \( D = n/2 \).

The following theorem provides an upper bound on the best possible competitive ratio for the case of “exclusive” positions with \( k = 2, Q = 2 \) and \( D = n/2 \). The proof of the theorem is similar to that of Theorem 4.3, with Lemma 4.11 taking the role of Lemma 4.2.

**Theorem 4.12.** No algorithm is better than 0.321-competitive for the case of “exclusive” positions with \( k = 2, Q = 2 \) and \( D = n/2 \).

### 4.3. Two Queue with Shared Positions

In this section we consider the sub case where there are two queues, i.e., \( Q = 2 \), and the two available positions are “shared” between the queues (i.e., each queue can man up to 2 positions). We suggest Algorithm 5 for this sub case.

**Algorithm 5:** Algorithm for \( k = 2, Q = 2 \) and \( D = n/2 \) with “shared” positions

```plaintext
for each queue independently do
    Wait till time \( t_1 = 0.348 \).
    while no secretary was hired (from any of the queues), for every secretary \( s \) arriving do
        if \( s \) is better than any previously seen secretary then
            Hire \( s \).
        end
    end
    Wait till time \( t_2 = 0.563 \) (if we did not reach this time yet).
    while one position is still unmanned, for every secretary \( s \) arriving do
        if \( s \) is better than any previously seen secretary then
            Hire \( s \).
        end
    end
end
```

Let \( s_1 (s_2) \) be the (second) best secretary, and let \( q_1 (q_2) \) be the queue he arrives to. We also denote by \( \tilde{q}_1 (\tilde{q}_2) \) the queue which is not \( q_1 \) (\( q_2 \)). We now define two sets \( C_1 \) and \( C_2 \) as following. Given an input \( I_P \) of the random order model (such an input is simply a random permutation of the secretaries of \( S \)), let \( I_T \) be any input of the random arrival times model that might be produced from \( I_P \) using Algorithm 1. The pair \( (I_P, I_T) \) is in \( C_1 \) if one of the following conditions holds:

- **E1** \( t(s_1, I_T) \in (t_1, t_2 - D^{-1/3}) \) and the best secretary in the range \([0, t(s_1, I_T)]\) arrives before time \( t_1 \).
- **E2** \( t(s_1, I_T) > t_2 \), the best secretary of the range \([0, t(s_1, I_T) + D^{-1/3}]\) in \( \tilde{q}_1 \) arrives before time \( t_1 \), and at least one of the two following happens:
  - The best secretary in the range \([0, t(s_1, I_T)]\) in \( q_1 \) arrives before time \( t_2 \).
  - The second best secretary in the range \([0, t(s_1, I_T)]\) in \( q_1 \) arrives before time \( t_1 \).
E3 $t(s_1, I_T) > t_2$, the best secretary of the range $[0, t_T(s_1))$ in $q_1$ arrives before time $t_1$, and at least one of the following happens:

- The best secretary in the range $[0, t(s_1, I_T) + D^{-1/3}]$ in $q_1$ arrives during $[t_1, t_2)$.
- The best secretary in the range $[0, t(s_1, I_T) + D^{-1/3}]$ in $q_1$ arrives after time $t_2$, and the second best secretary in the same range and queue arrives before $t_1$.

Regardless the membership of $(I_P, I_T)$ in $C_1$. The pair $(I_P, I_T)$ is in $C_2$ if one of the following conditions holds:

F1 The pair satisfies one of the conditions to be included in $C_1$ with $s_1$ replaced by $s_2$ and $q_1$ replaced by $q_2$, and also one of the following holds.

- $q_1 \neq q_2$
- $s_1$ appears after $s_2$ in one queue.

F2 $t(s_2, I_T) > t(s_1, I_T) > t_2$, $q_1 = q_2$, the best secretary in the range $[0, t(s_2, I_T) + D^{-1/3})$ in $q_2$ appears before time $t_1$, and the best secretary in the range $[0, t(s_2, I_T))$ in $q_1$ other than $s_1$ and $s_2$ also appears before time $t_1$.

**Lemma 4.13.** For a random pair $(I_P, I_T)$, $\Pr[(I_P, I_T) \in C_1] \geq t_1 \ln(t_2/t_1) + t_1^2 t_2 - t_1^2 - 2t_1 t_2 + 2 t_1 - o(1) \geq 0.4186$.

**Lemma 4.14.** For a random pair $(I_P, I_T)$, $\Pr[(I_P, I_T) \in C_2] \geq t_1 \ln(t_2/t_1) + t_1 t_2 \ln t_2 + 0.5 t_1^2 t_2 - 2.5 t_1 t_2 + 2 t_1 - o(1) \geq 0.2951$.

**Corollary 4.15.** For a random pair $(I_P, I_T)$, with probability at least 0.418, $(I_P, I_T) \in C_1$ and $I_T$ is well-representation of $I_P$, and with probability at least 0.295, $(I_P, I_T) \in C_2$ and $I_T$ is well-representation of $I_P$.

**Proof.** Follows from Lemmata 2.1, 4.13 and 4.14 and the union bound. □

We say that Algorithm 5 got a pair $(I_P, I_T)$ if the original input for the random order model was $I_P$, and it was converted to the input $I_T$ of the random arrival times model by Algorithm 1.

**Lemma 4.16.** Assuming Algorithm 5 gets a pair $(I_P, I_T)$ in which $I_T$ is a well-representation of $I_P$. Then, if $(I_P, I_T) \in C_1$, Algorithm 5 hires $s_1$, and if $(I_P, I_T) \in C_2$, Algorithm 5 hires $s_2$.

**Proof.** The proof of this lemma is technical and uses the same kind of arguments as the proof of Lemma 3.5. Thus, we omit it. □

**Corollary 4.17.** Algorithm 5 is a 0.356-competitive algorithm.

**Proof.** Corollary 4.15 and Lemma 4.16 imply that when given a random pair: with probability 0.418 Algorithm 2 hires $s_1$, and with probability 0.295 Algorithm 2 hires $s_2$. Hence, by the linearity of the expectation, Algorithm 2 earns in expectation at least 0.713 points. □

## 5. K POSITIONS AND HALF THE REQUIRED TIME

In this section we start the analysis of the case of $k$ positions, where $k$ is assumed to be large. Here we assume that there is enough time to interview half of the secretaries (i.e., $D = n/2$), and therefore, the number of queues is either 1 or 2. This case is interesting on its own right, and will also serve us as a warm up for the next section.

### 5.1. One Queue

Let us begin with the case of $Q = 1$. 

**Theorem 5.1.** There is a $1/2 - o(1)$ competitive algorithm for the case of $D = n/2$, $Q = 1$ and large $k$.

**Proof.** We apply the algorithm of [Kleinberg 2005] for hiring $k$ secretaries to the $n/2$ secretaries that we interview. Let us analyze this algorithm.

The last algorithm has a competitive ratio of $1 - o(1)$. That means that if we fix the set of secretaries that are interviewed, then our algorithm earns a value of $[1-o(1)] \cdot N$, where $N$ is the number of top $k$ secretaries that are interviewed. Clearly $E[N] = k/2$, and therefore, by the law of total expectation, the expected value that our algorithm earns is at least: $E[1-o(1)] \cdot N = [1-o(1)] \cdot E[N] = [1/2-o(1)] \cdot k$. □

**Theorem 5.2.** No better than $1/2$-competitive algorithm exists for the case $D = n/2$, $Q = 1$.

**Proof.** The expected number of top $k$ secretaries that are interviewed is only $k/2$, and clearly no algorithm can hire more top $k$ secretaries than it interviews. □

### 5.2. Two Queues

We now consider the case of $Q = 2$. Notice that in this case, it is possible to interview all secretaries. Algorithm 6 is our algorithm for this case. Algorithm 6 was designed for the “exclusive” positions model, however, it works also for “shared” positions.

**Algorithm 6:** Algorithm for $Q = 2$, $D = n/2$ and large $k$

1. for each queue independently do
2. \hspace{1em} Use the algorithm of [Kleinberg 2005] to hire $k/2$ secretaries from this queue.
3. end

Let $S_k$ be the set of the top $k$ secretaries. For every secretary $s \in S_k$, let us denote by $X_s$ an indicator for the event that $s$ arrives to the first queue.

**Lemma 5.3.** For every subset $S \subseteq S_k$, $\Pr[\prod_{s \in S} X_s = 1] \leq 2^{-|S|} = \prod_{s \in S} \Pr[X_s = 1]$.

**Proof.** If $|S| > n/2$, then clearly, $\Pr[\prod_{s \in S} X_s = 1] = 0 \leq 2^{-|S|}$. If $|S| \leq n/2$, then:

$$\Pr[\prod_{s \in S} X_s = 1] = \left(\frac{n-|S|}{n/2}\right) = \prod_{i=n-|S|+1}^{n} \frac{i-n/2}{i} \leq 2^{-|S|}.$$ □

Lemma 5.3 implies that we can apply the generalized Chernoff bound of [Panconesi and Srinivasan 1997] to sums of the form $\sum_{s \in S} X_s$ where $S$ is a subset of $S_k$. We use this observation in the proof of the following theorem.

**Theorem 5.4.** Algorithm 6 is a $1 - o(1)$ competitive algorithm for the case $Q = 2$, $D = n/2$ and large $k$.

**Proof.** Lemma 5.3 implies that the generalized Chernoff bound of [Panconesi and Srinivasan 1997] can be applied to sums of the form $\sum_{s \in S} X_s$ where $S$ is a subset of $S_k$. Let $S'$ be the set of top $k - k^{2/3}$ secretaries. Then we get:

$$\Pr[\sum_{s \in S'} X_s \geq k/2] \leq e^{-2(k-k^{2/3})(\frac{k^{1/3}}{k^{2/3}}-0.5)^2} = e^{-0.5 \cdot \frac{k^{1/3}}{k^{2/3}}} \leq e^{-0.5 \cdot k^{1/3}} = o(1).$$

Hence, with probability $1-o(1)$, the first queue contains no more than $k/2$ secretaries of $S'$. Since the two queues are symmetric, we can use the union bound to show that
this property holds in both queues at the same time with probability \(1 - o(1)\). Let us denote this event by \(E\).

Notice that the event \(E\) depends only the distribution of secretaries between the queues. Fix some distribution \(P\) for which \(E\) holds. Given \(P\), the queues get a random permutation of two sets \(S_1\) and \(S_2\) of secretaries with the following property. The sets \(S_1 \cap S'\) and \(S_2 \cap S'\) both contain at most \(k/2\) secretaries. The competitive ratio of the algorithm of [Kleinberg 2005] is \(1 - o(1)\). Hence, given \(P\), it must collect an expected values of \([1 - o(1)] \cdot |S_1 \cap S'|\) and \([1 - o(1)] \cdot |S_2 \cap S'|\) from the two queues, respectively. Combing the value from both queues, we get that Algorithm 6 collects a total value of:

\[
[1 - o(1)] \cdot |S_1 \cap S'| + [1 - o(1)] \cdot |S_2 \cap S'| = [1 - o(1)] \cdot |S'| = [1 - o(1)] \cdot k. \tag{1}
\]

The above calculation was done assuming a fixed distribution \(P\) of the secretaries among the queues which respects \(E\). However, (1) is independent of the distribution, and therefore, it is also the expected value of Algorithm 6 given just \(E\). Hence, by the law of total expectation, without any assumptions, the value Algorithm 6 collects is at least: \(\Pr[E] \cdot [1 - o(1)] \cdot k \geq [1 - o(1)]^2 \cdot k = [1 - o(1)] \cdot k\). \(\square\)

6. K POSITIONS AND 1/k OF THE REQUIRED TIME

In this section we continue the analysis of the case of \(k\) positions. Here we assume that there is enough time to interview only \(1/k\) of the secretaries (i.e., \(D = n/k\)). This is the shortest time that still allows us to interview all secretaries under the “exclusive” positions model (because we cannot have more queues than positions under this model). We consider the two extreme cases in terms of the number of queues: \(Q = 1\) and \(Q = k\). Due to space limitations, some of the proofs of this section are omitted from this extended abstract.

**Theorem 6.1.** For the case \(Q = 1\), there is a \(1/k - o(1)\) competitive algorithm, and no algorithm can be better than \(1/k\) competitive for this case.

**Proof.** Follows from a slight modification of the proofs of Theorems 5.1 and 5.2. \(\square\)

In the rest of this section we consider the case \(Q = k\).

**Theorem 6.2.** No better than \(1 - 1/(2e) + o(1) \approx 0.816\)-competitive algorithm exists for the case \(Q = k\), \(D = n/k\) for large \(k\) and “shared” positions.

Consider the following auxiliary problem. \(n\) secretaries arrive at random order to a single queue. The algorithm for the problem can hire at most one secretary. The algorithm gets a point if the secretary hired is a top \(i\) secretary.

**Lemma 6.3.** If there exists an \(\alpha\)-competitive algorithm for the auxiliary problem with \(n\) secretary, then there is a \(\alpha\)-competitive algorithm for the auxiliary problem with \(n'\) secretaries for every \(i \leq n' < n\).

**Proof.** Let \(ALG\) be the \(\alpha\)-competitive algorithm for the auxiliary problem with \(n\) secretaries. The algorithm we suggest for \(n'\) secretaries feeds \(ALG\) with an input constructed as following.

- Randomly select \(n - n'\) positions for dummy secretaries worse than any real secretary.
- The real secretaries fill in the other positions in the same order that they arrive.

Since \(ALG\) is \(\alpha\) competitive, it will hire a top \(i\) secretary with probability at least \(\alpha\). \(\square\)

Lemma 6.3 allows us to prove hardness results for the auxiliary problem (for a given value of \(i\)) by numerically solving a LP defined in [Buchbinder et al. 2010]. The proof of the following theorem shows how to convert these hardness results into a hardness for the case \(Q = k\), \(D = n/k\) for large \(k\) and “exclusive” positions.
Theorem 6.4. No better than 0.301-competitive algorithm exists for the case \( Q = k, D = n/k \) for large \( k \) and “exclusive” positions.

We now shift our attention to positive results. In the case of \( Q = k, D = n/k \) and “exclusive” positions, at most one secretary is hired from each queue. The natural intuition for this case is to use the classical secretary algorithm for every queue independently, i.e., use Algorithm 7 with \( t = e^{-1} \). The next theorem analyzes this algorithm. The theorem is given using the exponential integral function \( E_i(x) \), which is defined by

\[
E_i(x) = \int_{-\infty}^{x} \frac{e^t}{t} dt.
\]

Algorithm 7: Algorithm for \( Q = k \) and \( D = n/k \)

1. for each queue independently do
2. Wait till time \( t \).
3. while no secretary was hired from the current queue, for every secretary \( s \) arriving do
4. if \( s \) is better than any previously seen secretary then
5. Hire \( s \).
6. end
7. end
8. end

Theorem 6.5. Algorithm 7 is a \( t \cdot \left[ E_i(-1) + e^{-1} - 1 - E_i(-t) - e^{-1} + t^{-1} \right] \) competitive algorithm for the case \( Q = k \) and \( D = n/k \). Hence, for \( t = 0.323 \), Algorithm 7 is a 0.276-competitive algorithm.

Numerically, it can be shown that the value of \( t \) maximizing the competitive ratio given by Theorem 6.5 is about 0.323. Notice that for \( t = e^{-1} \approx 0.368 \), this analysis provides only an inferior competitive ratio of 0.274. We believe this analysis is tight, i.e., the best value for \( t \) is not \( e^{-1} \).

Based on our results for the case \( Q = k = 2, D = n/2 \) and “exclusive” positions, we suspect that an optimal algorithm for the case \( Q = k, D = n/k \) and “exclusive” positions should use \( k \) different time thresholds \( t_1 < t_2 < \cdots < t_k \). A policy of such an algorithm will hire a secretary \( s \) that arrives between time \( t_i \) and \( t_{i+1} \) if no secretary was hired from the queue of this policy before, and \( s \) is better than all previously seen secretaries except \( s_{i-1} \). Unfortunately, analyzing such an algorithm seems to be too complicated. Instead, we analyze Algorithm 8 which uses only two time thresholds. This gives some idea about the improvement that can achieved by additional time thresholds.

Theorem 6.6. For large \( k \), Algorithm 8 is a 0.288-competitive algorithm for the case \( Q = k \) and \( D = n/k \).

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References


ALGORITHM 8: Algorithm for $Q = k$ and $D = n/k$ with “exclusive” positions

1 for each queue independently do
2 | Wait till time $t_1 = 0.34$.
3 | while time $t_2 = 0.748$ was not reached yet, for every secretary $s$ arriving do
4 | | if no secretary was hired before, and $s$ is better than any previously seen secretary
5 | | | Hire $s$.
6 | | end
7 | end
8 Let $s'$ be the best secretary seen up to this point.
9 for every secretary $s$ arriving do
10 | if no secretary was hired before, and $s$ is better than any previously seen secretary other than $s'$ then
11 | | Hire $s$.
12 | end
13 end

REFERENCES


